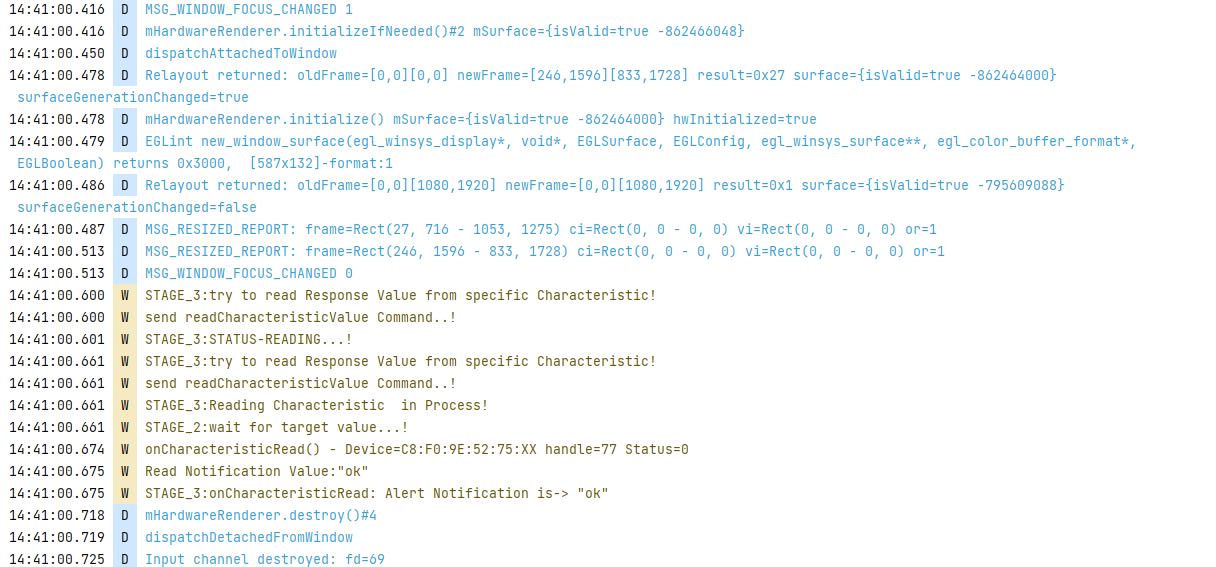
## 30-11-2023-F004 Protokoll Fehler im Log

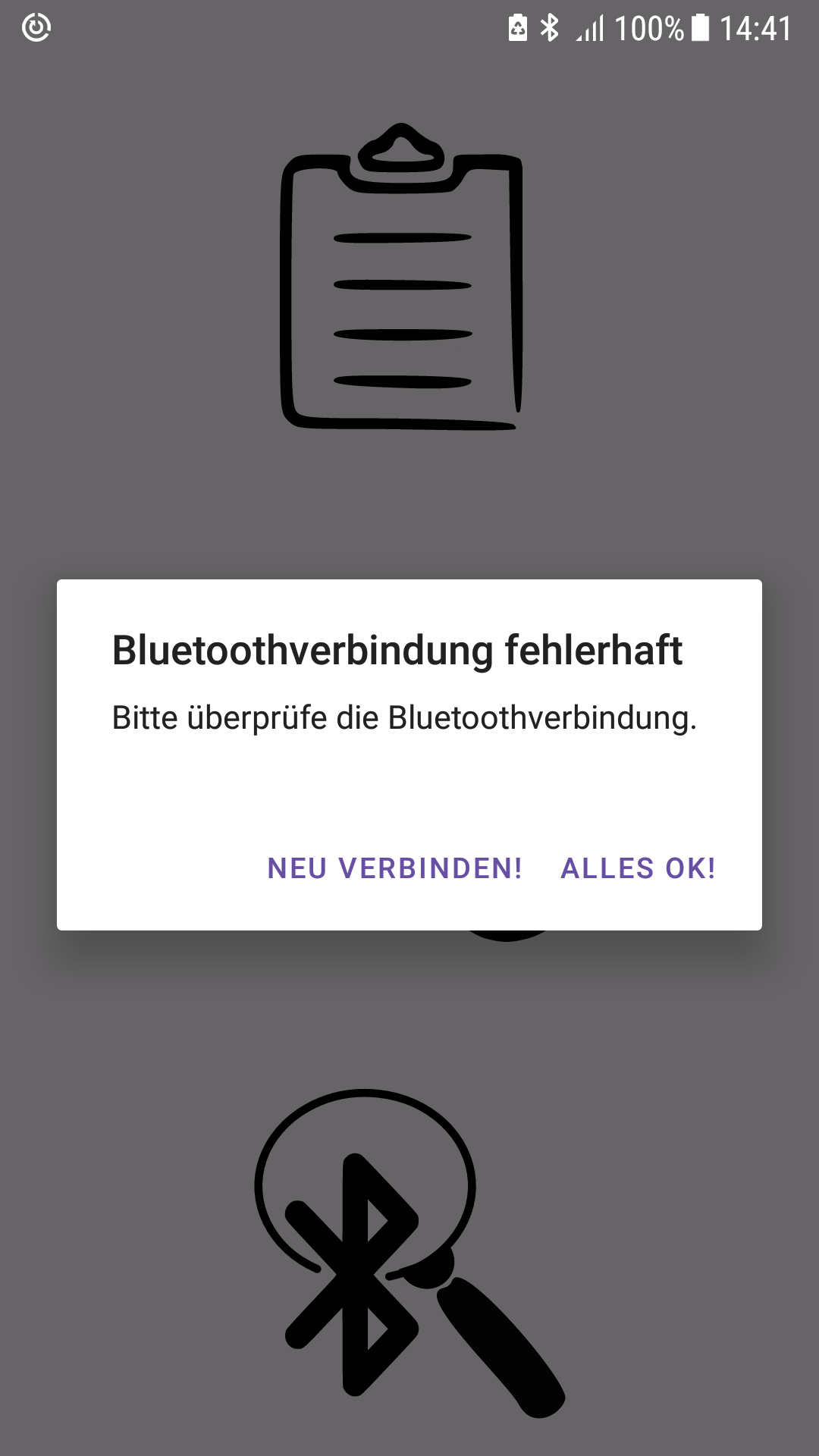
# Handy Log

Hier findet sich ein Ausschnitt des Logs, Der gesamte Log findet sich im Anhang



# 

# Bildschirm:



# Esp Log

ets Jul 29 2019 12:21:46

rst:0x1 (POWERON\_RESET),boot:0x13 (SPI\_FAST\_FLASH\_BOOT)

configsip: 0, SPIWP:0xee

clk\_drv:0x00,q\_drv:0x00,d\_drv:0x00,cs0\_drv:0x00,hd\_drv:0x00,wp\_drv:0x00

mode:DIO, clock div:1

load:0x3fff0030,len:1344

load:0x40078000,len:13964

load:0x40080400,len:3600

entry 0x400805f0

[ 1046][I][esp32.ino:678] setup(): Cocktail Machine v10 starting up

[ 1047][I][esp32.ino:704] setup(): found extension card at address 0x20

[ 1048][I][esp32.ino:714] setup(): total pump slots: 5/33

[ 1053][E][esp32.ino:723] setup(): scale returned implausible value, assuming it's disconnected

[ 1061][E][esp32.ino:731] setup(): scale not found

[ 1066][D][esp32.ino:2247] ble\_start(): starting ble

[ 1759][D][esp32.ino:2295] Service(): creating service: 8ccbf239-1cd2-4eb7-8872-1cb76c980d14 / c0605c38-3f94-33f6-ace6-7a5504544a80

[ 1762][D][esp32.ino:2295] Service(): creating service: 0f7742d4-ea2d-43c1-9b98-bb4186be905d / e9e4b3f2-fd3f-3b76-8688-088a0671843a

[ 1773][D][esp32.ino:2295] Service(): creating service: 0f7742d4-ea2d-43c1-9b98-bb4186be905d / fc60afb0-2b00-3af2-877a-69ae6815ca2f

[ 1784][D][esp32.ino:2295] Service(): creating service: 0f7742d4-ea2d-43c1-9b98-bb4186be905d / 1a9a598a-17ce-3fcd-be03-40a48587d04e

[ 1795][D][esp32.ino:2295] Service(): creating service: 0f7742d4-ea2d-43c1-9b98-bb4186be905d / 9ede6e03-f89b-3e52-bb15-5c6c72605f6c

[ 1807][D][esp32.ino:2295] Service(): creating service: 0f7742d4-ea2d-43c1-9b98-bb4186be905d / 7344136f-c552-3efc-b04f-a43793f16d43

[ 1819][D][esp32.ino:2295] Service(): creating service: 0f7742d4-ea2d-43c1-9b98-bb4186be905d / 586b5706-5856-34e1-ad17-94f840298816

[ 1830][D][esp32.ino:2295] Service(): creating service: 0f7742d4-ea2d-43c1-9b98-bb4186be905d / 2ce478ea-8d6f-30ba-9ac6-2389c8d5b172

[ 1842][D][esp32.ino:2295] Service(): creating service: 0f7742d4-ea2d-43c1-9b98-bb4186be905d / ff18f0ac-f039-4cd0-bee3-b546e3de5551

[ 1854][D][esp32.ino:2295] Service(): creating service: 0f7742d4-ea2d-43c1-9b98-bb4186be905d / 2e03aa0c-b25f-456a-a327-bd175771111a

[ 1865][D][esp32.ino:2295] Service(): creating service: dad995d1-f228-38ec-8b0f-593953973406 / eb61e31a-f00b-335f-ad14-d654aac8353d

[ 1878][D][esp32.ino:2295] Service(): creating service: dad995d1-f228-38ec-8b0f-593953973406 / 41044979-6a5d-36be-b9f1-d4d49e3f5b73

[ 1897][D][esp32.ino:2287] ble\_start(): ble address: c8:f0:9e:52:75:0a

[ 1897][D][esp32.ino:2288] ble\_start(): ble ready

[ 1932][D][esp32.ino:2676] config\_load(): config loaded: 4610725869898432556

[ 1933][D][esp32.ino:2049] update\_liquids(): updating pump state

[ 1934][D][esp32.ino:2059] update\_liquids(): pump: 1, liquid: Wasser, vol: 100.0

[ 1942][D][esp32.ino:2059] update\_liquids(): pump: 2, liquid: Wasser, vol: 100.0

[ 1949][D][esp32.ino:2059] update\_liquids(): pump: 3, liquid: Wasser, vol: 100.0

[ 1960][D][esp32.ino:2088] update\_liquids(): updating liquid state

[ 1962][D][esp32.ino:2093] update\_liquids(): liquid: Wasser, vol: 300.0

[ 2113][D][esp32.ino:2553] config\_save(): config saved: 4611101697790328088

[ 2113][D][esp32.ino:2113] update\_recipes(): updating recipes state

[ 2115][D][esp32.ino:2188] update\_possible\_recipes(): updating possible recipes...

[ 2262][D][esp32.ino:2553] config\_save(): config saved: 4610621675065443880

[ 2262][D][esp32.ino:768] setup(): user 0: admin

[ 2262][D][esp32.ino:768] setup(): user 1: -29327215

[ 2267][D][esp32.ino:768] setup(): user 2: 1187715503

[ 2271][D][esp32.ino:768] setup(): user 3: -700227285

[ 2276][D][esp32.ino:768] setup(): user 4: -1124332928

[ 2281][D][esp32.ino:768] setup(): user 5: 482886954

[ 2286][D][esp32.ino:768] setup(): user 6: -499717289

[ 2291][D][esp32.ino:768] setup(): user 7: 926309883

[ 2296][D][esp32.ino:768] setup(): user 8: -746062666

[ 2301][D][esp32.ino:768] setup(): user 9: 2076306950

[ 2305][D][esp32.ino:768] setup(): user 10: 999025331

[ 2310][D][esp32.ino:768] setup(): user 11: 1621926090

[ 2315][D][esp32.ino:768] setup(): user 12: 2003872170

[ 2320][D][esp32.ino:768] setup(): user 13: 1539346916

[ 2325][D][esp32.ino:768] setup(): user 14: 1891496603

[ 2330][D][esp32.ino:768] setup(): user 15: 438212178

[ 2335][D][esp32.ino:768] setup(): user 16: 15292230

[ 2340][D][esp32.ino:768] setup(): user 17: 1117607013

[ 2345][D][esp32.ino:768] setup(): user 18: 1405188558

[ 2350][D][esp32.ino:768] setup(): user 19: 2079308036

[ 2355][D][esp32.ino:768] setup(): user 20: -712368635

[ 2359][D][esp32.ino:768] setup(): user 21: 2047063490

[ 2364][D][esp32.ino:768] setup(): user 22: 869754212

[ 2369][D][esp32.ino:2049] update\_liquids(): updating pump state

[ 2375][D][esp32.ino:2059] update\_liquids(): pump: 1, liquid: Wasser, vol: 100.0

[ 2383][D][esp32.ino:2059] update\_liquids(): pump: 2, liquid: Wasser, vol: 100.0

[ 2390][D][esp32.ino:2059] update\_liquids(): pump: 3, liquid: Wasser, vol: 100.0

[ 2398][D][esp32.ino:2088] update\_liquids(): updating liquid state

[ 2403][D][esp32.ino:2093] update\_liquids(): liquid: Wasser, vol: 300.0

[ 2515][D][esp32.ino:2553] config\_save(): config saved: 68719476737

[ 2515][D][esp32.ino:2030] update\_scale(): updating scale state

[ 2517][D][esp32.ino:2113] update\_recipes(): updating recipes state

[ 2522][D][esp32.ino:2188] update\_possible\_recipes(): updating possible recipes...

[ 2673][D][esp32.ino:2553] config\_save(): config saved: 4610621675065443880

[ 2673][D][esp32.ino:1974] update\_cocktail(): updating cocktail state

[ 2676][D][esp32.ino:2167] update\_user(): updating user queue

[ 2681][D][esp32.ino:2014] update\_state(): updating machine state: "ready"

[ 69717][D][esp32.ino:2383] onConnect(): client connected:

[ 69719][D][esp32.ino:2394] onConnect(): 49:83:71:4b:32:2f -> 0

[ 72942][D][esp32.ino:2441] onWrite(): write: 0 (eb61e31a-f00b-335f-ad14-d654aac8353d) -> {"cmd":"init\_user","name":"-1588955391"}

[ 72944][D][esp32.ino:1006] parse\_command(): processing json: «{"cmd":"init\_user","name":"-1588955391"}»

[ 72953][D][esp32.ino:996] add\_to\_command\_queue(): parsed, adding to queue: 0, init\_user

[ 72961][D][esp32.ino:2451] onWrite(): parsed, waiting for queue

[ 72961][D][esp32.ino:787] loop(): processing queue (#0): init\_user (0)

[ 73113][D][esp32.ino:2553] config\_save(): config saved: 4610725665889095825

[ 73113][D][esp32.ino:2372] respond(): sending response to 0: {"user": 23}

[ 74648][D][esp32.ino:2431] onRead(): read: 0 (eb61e31a-f00b-335f-ad14-d654aac8353d) -> {"user": 23}

[ 78548][D][esp32.ino:2416] onRead(): read: 0 (1a9a598a-17ce-3fcd-be03-40a48587d04e) -> {"1":{"liquid":"Wasser","volume":100.0,"cal":[]},"2":{"liquid":"Wasser","volume":100.0,"cal":[]},"3":{"liquid":"Wasser","volume":100.0,"cal":[]}}

[ 86738][D][esp32.ino:2416] onRead(): read: 0 (e9e4b3f2-fd3f-3b76-8688-088a0671843a) -> "ready"

[ 89810][D][esp32.ino:2441] onWrite(): write: 0 (41044979-6a5d-36be-b9f1-d4d49e3f5b73) -> {"cmd":"define\_pumps","user":0,"liquid":"Wasser","volume":100,"quantity":2}

[ 89815][D][esp32.ino:1006] parse\_command(): processing json: «{"cmd":"define\_pumps","user":0,"liquid":"Wasser","volume":100,"quantity":2}»

[ 89827][D][esp32.ino:996] add\_to\_command\_queue(): parsed, adding to queue: 0, define\_pumps

[ 89835][D][esp32.ino:2451] onWrite(): parsed, waiting for queue

[ 89835][D][esp32.ino:787] loop(): processing queue (#0): define\_pumps (0)

[ 89847][D][esp32.ino:2049] update\_liquids(): updating pump state

[ 89853][D][esp32.ino:2059] update\_liquids(): pump: 1, liquid: Wasser, vol: 100.0

[ 89861][D][esp32.ino:2059] update\_liquids(): pump: 2, liquid: Wasser, vol: 100.0

[ 89868][D][esp32.ino:2059] update\_liquids(): pump: 3, liquid: Wasser, vol: 100.0

[ 89876][D][esp32.ino:2088] update\_liquids(): updating liquid state

[ 89881][D][esp32.ino:2093] update\_liquids(): liquid: Wasser, vol: 300.0

[ 90033][D][esp32.ino:2553] config\_save(): config saved: 68719476737

[ 90034][D][esp32.ino:2365] respond(): sending response to 0: "ok"

[ 91321][D][esp32.ino:2431] onRead(): read: 0 (41044979-6a5d-36be-b9f1-d4d49e3f5b73) -> "ok"

[101510][D][esp32.ino:2441] onWrite(): write: 0 (41044979-6a5d-36be-b9f1-d4d49e3f5b73) -> {"cmd":"calibration\_start","user":0}

[101512][D][esp32.ino:1006] parse\_command(): processing json: «{"cmd":"calibration\_start","user":0}»

[101521][D][esp32.ino:996] add\_to\_command\_queue(): parsed, adding to queue: 0, calibration\_start

[101529][D][esp32.ino:2451] onWrite(): parsed, waiting for queue

[101529][D][esp32.ino:787] loop(): processing queue (#0): calibration\_start (0)

[101542][D][esp32.ino:2014] update\_state(): updating machine state: "calibration empty container"

[101551][D][esp32.ino:2365] respond(): sending response to 0: "ok"

[103168][D][esp32.ino:2441] onWrite(): write: 0 (41044979-6a5d-36be-b9f1-d4d49e3f5b73) -> {"cmd":"reset\_error","user":0}

[103170][D][esp32.ino:1006] parse\_command(): processing json: «{"cmd":"reset\_error","user":0}»

[103178][D][esp32.ino:996] add\_to\_command\_queue(): parsed, adding to queue: 0, reset\_error

[103185][D][esp32.ino:2451] onWrite(): parsed, waiting for queue

[103185][D][esp32.ino:787] loop(): processing queue (#0): reset\_error (0)

[103198][D][esp32.ino:2365] respond(): sending response to 0: "ok"

[103314][D][esp32.ino:2431] onRead(): read: 0 (41044979-6a5d-36be-b9f1-d4d49e3f5b73) -> "ok"

[103899][D][esp32.ino:2416] onRead(): read: 0 (2e03aa0c-b25f-456a-a327-bd175771111a) ->

# Bemerkungen

# Dialog bleibt in der Ansicht Bluetoothverbindung fehlerhaft stecken

# Anhang

### Gesamter Handy Log

14:30:27.069 E [GSIM LOG]: gsimLogHandler: com.example.cocktailmachine, msg: MESSAGE\_STOP\_ADV

14:30:27.069 E [GSIM LOG]: gsimLogHandler: com.example.cocktailmachine, msg: MESSAGE\_STOP\_ADV

14:30:27.070 E [GSIM LOG]: gsimLogHandler: com.example.cocktailmachine, msg: MESSAGE\_STOP\_ADV

14:30:35.260 E [2303] VerifyV31SignatureInstallTask.d(34): VerifyApps V31SignatureVerification: Successful verification for the package: com.example.cocktailmachine using APK Signature Scheme v3

14:30:41.243 E Not going to handle 'com.example.cocktailmachine'!

14:30:41.556 E [null:onReceive:36]PackageChangedReceiver com.example.cocktailmachine action : android.intent.action.PACKAGE\_REMOVED

14:30:42.041 E Not going to handle 'com.example.cocktailmachine'!

14:30:43.167 E onPackageChanged :com.example.cocktailmachine

14:30:44.770 E v2

14:30:44.770 I KNOX\_SDCARD checking this for 10265

14:30:44.770 I KNOX\_SDCARD not a persona

14:30:44.771 E accessInfo : 0

14:30:44.772 W SELinux selinux\_android\_compute\_policy\_index : Policy Index[2], Con:u:r:zygote:s0 RAM:SEPF\_SECMOBILE\_7.0\_0009, [-1 -1 -1 -1 0 1]

14:30:44.775 I SELinux: seapp\_context\_lookup: seinfo=untrusted, level=s0:c512,c768, pkgname=com.example.cocktailmachine

14:30:44.780 I Late-enabling -Xcheck:jni

14:30:44.814 D TimaKeyStore is not enabled: cannot add TimaSignature Service and generateKeyPair Service

14:30:45.015 W ClassLoader referenced unknown path: /data/app/com.example.cocktailmachine-1/lib/arm

14:30:45.150 I onCreate

14:30:45.363 D onCreate: we are hier

14:30:45.439 D STATE\_ON

14:30:45.441 D STATE\_ON

14:30:45.491 D Get MotionRecognitionManager

14:30:45.509 D mSContextService = com.samsung.android.hardware.context.ISemContextService$Stub$Proxy@c44bf5b

14:30:45.517 D motionService = com.samsung.android.gesture.IMotionRecognitionService$Stub$Proxy@6f563f8

14:30:45.517 D motionService = com.samsung.android.gesture.IMotionRecognitionService$Stub$Proxy@6f563f8

14:30:45.524 D Start Scan

14:30:45.525 D STATE\_ON

14:30:45.525 D STATE\_ON

14:30:45.531 D STATE\_ON

14:30:45.533 D STATE\_ON

14:30:45.640 D onClientRegistered() - status=0 clientIf=6 mClientIf=0

14:30:45.643 E [GSIM LOG]: gsimLogHandler: com.example.cocktailmachine, msg: MESSAGE\_START\_SCAN

14:30:45.667 D init sf\_choreo\_doframe debug\_Level : 0x4f4cdebug\_game\_running : false

14:30:45.685 D ThreadedRenderer.create() translucent=false

14:30:45.689 D Input channel constructed: fd=57

14:30:45.690 D setView = DecorView@139290d[DeviceScanActivity] touchMode=true

14:30:45.695 D ThreadedRenderer.create() translucent=true

14:30:45.699 D Input channel constructed: fd=58

14:30:45.699 D setView = android.widget.LinearLayout{b39bed3 V.E...... ......I. 0,0-0,0} touchMode=true

14:30:45.700 D STATE\_ON

14:30:45.701 D STATE\_ON

14:30:45.701 D Stop Scan

14:30:45.702 E [GSIM LOG]: gsimLogHandler: com.example.cocktailmachine, msg: MESSAGE\_STOP\_SCAN

14:30:45.722 D dispatchAttachedToWindow

14:30:45.752 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[0,0][1080,1920] result=0x27 surface={isValid=true -379697152} surfaceGenerationChanged=true

14:30:45.753 D mHardwareRenderer.initialize() mSurface={isValid=true -379697152} hwInitialized=true

14:30:45.760 D onsize change

14:30:45.766 D dispatchAttachedToWindow

14:30:45.820 D loaded /vendor/lib/egl/libGLES\_mali.so

14:30:45.883 I Initialized EGL, version 1.4

14:30:45.883 D Swap behavior 1

14:30:45.890 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [1080x1920]-format:1

14:30:45.903 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[194,1596][886,1728] result=0x27 surface={isValid=true -379695104} surfaceGenerationChanged=true

14:30:45.903 D mHardwareRenderer.initialize() mSurface={isValid=true -379695104} hwInitialized=true

14:30:45.904 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [692x132]-format:1

14:30:45.960 W g2d fimg library does not exist

14:30:46.069 D MSG\_RESIZED\_REPORT: frame=Rect(0, 0 - 1080, 1920) ci=Rect(0, 72 - 0, 0) vi=Rect(0, 72 - 0, 0) or=1

14:30:46.070 D MSG\_RESIZED\_REPORT: frame=Rect(194, 1596 - 886, 1728) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:30:46.070 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:30:46.070 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -379697152}

14:30:46.072 V Starting input: tba=android.view.inputmethod.EditorInfo@3776cc5 nm : com.example.cocktailmachine ic=null

14:30:46.072 I [IMM] startInputInner - mService.startInputOrWindowGainedFocus

14:30:46.083 D Input channel constructed: fd=76

14:30:46.085 D STATE\_ON

14:30:46.086 D STATE\_ON

14:30:46.086 D Start Scan

14:30:46.087 D STATE\_ON

14:30:46.087 D STATE\_ON

14:30:46.088 D STATE\_ON

14:30:46.089 D STATE\_ON

14:30:46.192 D onClientRegistered() - status=0 clientIf=6 mClientIf=0

14:30:46.196 E [GSIM LOG]: gsimLogHandler: com.example.cocktailmachine, msg: MESSAGE\_START\_SCAN

14:30:46.205 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x1 surface={isValid=true -379697152} surfaceGenerationChanged=false

14:30:46.232 V Starting input: tba=android.view.inputmethod.EditorInfo@25b861a nm : com.example.cocktailmachine ic=null

14:30:46.353 I Background sticky concurrent mark sweep GC freed 6488(421KB) AllocSpace objects, 1(84KB) LOS objects, 10% free, 8MB/9MB, paused 5.081ms total 38.238ms

14:30:46.362 D parseFromBytes

14:30:46.365 D parseFromBytes

14:30:46.371 D onScanResult: Scan Call back

14:30:46.372 D onScanResult: Scan Call back

14:30:46.392 D parseFromBytes

14:30:46.412 V Starting input: tba=android.view.inputmethod.EditorInfo@cb8e804 nm : com.example.cocktailmachine ic=null

14:30:46.412 I [IMM] startInputInner - mService.startInputOrWindowGainedFocus

14:30:46.414 D Input channel constructed: fd=77

14:30:46.414 D Input channel destroyed: fd=76

14:30:46.414 D onScanResult: Scan Call back

14:30:46.439 D parseFromBytes

14:30:46.439 D onScanResult: Scan Call back

14:30:46.482 D parseFromBytes

14:30:46.483 D onScanResult: Scan Call back

14:30:46.532 D parseFromBytes

14:30:46.533 D onScanResult: Scan Call back

14:30:46.575 D parseFromBytes

14:30:46.575 D onScanResult: Scan Call back

14:30:46.616 D parseFromBytes

14:30:46.616 D onScanResult: Scan Call back

14:30:46.656 D parseFromBytes

14:30:46.656 D onScanResult: Scan Call back

14:30:46.700 D parseFromBytes

14:30:46.700 D onScanResult: Scan Call back

14:30:46.750 D parseFromBytes

14:30:46.750 D onScanResult: Scan Call back

14:30:47.201 D mHardwareRenderer.destroy()#4

14:30:47.216 D dispatchDetachedFromWindow

14:30:47.223 D Input channel destroyed: fd=58

14:30:47.375 D Time to obtain view hierarchy (ms): 1061

14:30:48.476 D STATE\_ON

14:30:48.478 D STATE\_ON

14:30:48.478 D Stop Scan

14:30:48.480 E [GSIM LOG]: gsimLogHandler: com.example.cocktailmachine, msg: MESSAGE\_STOP\_SCAN

14:30:48.511 D ThreadedRenderer.create() translucent=true

14:30:48.515 D Input channel constructed: fd=65

14:30:48.516 D setView = android.widget.LinearLayout{d0145bf V.E...... ......I. 0,0-0,0} touchMode=true

14:30:48.516 D MSG\_WINDOW\_FOCUS\_CHANGED 0

14:30:48.517 D STATE\_ON

14:30:48.518 D STATE\_ON

14:30:48.518 D could not find callback wrapper

14:30:48.531 D dispatchAttachedToWindow

14:30:48.556 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[194,1596][886,1728] result=0x27 surface={isValid=true -379693056} surfaceGenerationChanged=true

14:30:48.556 D mHardwareRenderer.initialize() mSurface={isValid=true -379693056} hwInitialized=true

14:30:48.557 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [692x132]-format:1

14:30:48.614 D Checking for metadata for AppLocalesMetadataHolderService : Service not found

14:30:48.644 W Before Android 4.1, method android.graphics.PorterDuffColorFilter androidx.vectordrawable.graphics.drawable.VectorDrawableCompat.updateTintFilter(android.graphics.PorterDuffColorFilter, android.content.res.ColorStateList, android.graphics.PorterDuff$Mode) would have incorrectly overridden the package-private method in android.graphics.drawable.Drawable

14:30:48.648 V onCreate

14:30:48.803 I isAdmin

14:30:48.803 I getUserPrivilegeLevel

14:30:48.803 I getSingleton

14:30:48.804 V onCreate: User Modus

14:30:48.804 V start: isIsDone

14:30:48.804 W onCreate: start calibration

14:30:48.804 V start

14:30:49.305 V start: loaded db

14:30:49.305 I login

14:30:49.346 D setTypeface with style : 0

14:30:49.369 D setTypeface with style : 0

14:30:49.372 I LoginView

14:30:49.404 D setTypeface with style : 0

14:30:49.419 D setTypeface with style : 0

14:30:49.444 I Do partial code cache collection, code=17KB, data=27KB

14:30:49.444 I After code cache collection, code=17KB, data=27KB

14:30:49.444 I Increasing code cache capacity to 128KB

14:30:49.460 D setTypeface with style : 0

14:30:49.479 D setTypeface with style : 0

14:30:49.490 D setTypeface with style : 0

14:30:49.505 D ThreadedRenderer.create() translucent=true

14:30:49.511 D Input channel constructed: fd=81

14:30:49.511 D setView = DecorView@66e5ffe[Menue] touchMode=true

14:30:49.511 V onCreate: without test envs

14:30:49.540 D ThreadedRenderer.create() translucent=false

14:30:49.544 D Input channel constructed: fd=82

14:30:49.545 D setView = DecorView@92d0d3f[Menue] touchMode=true

14:30:49.586 I Skipped 62 frames! The application may be doing too much work on its main thread.

14:30:49.604 D dispatchAttachedToWindow

14:30:49.665 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[27,708][1053,1283] result=0x27 surface={isValid=true -807030784} surfaceGenerationChanged=true

14:30:49.665 D mHardwareRenderer.initialize() mSurface={isValid=true -807030784} hwInitialized=true

14:30:49.666 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [1098x647]-format:1

14:30:49.679 D onsize change changed

14:30:49.691 D dispatchAttachedToWindow

14:30:49.705 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[0,0][1080,1920] result=0x7 surface={isValid=true -807028736} surfaceGenerationChanged=true

14:30:49.706 D mHardwareRenderer.initialize() mSurface={isValid=true -807028736} hwInitialized=true

14:30:49.706 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [1080x1920]-format:1

14:30:49.730 D onsize change changed

14:30:49.731 D MSG\_RESIZED\_REPORT: frame=Rect(194, 1596 - 886, 1728) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:30:49.731 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:30:49.732 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -807030784}

14:30:49.748 V Starting input: tba=android.view.inputmethod.EditorInfo@1eeab04 nm : com.example.cocktailmachine ic=androidx.emoji2.viewsintegration.EmojiInputConnection@3d238ed

14:30:49.750 I [IMM] startInputInner - mService.startInputOrWindowGainedFocus

14:30:49.752 D Input channel constructed: fd=87

14:30:49.753 D Input channel destroyed: fd=77

14:30:49.919 D MSG\_RESIZED\_REPORT: frame=Rect(27, 708 - 1053, 1283) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:30:49.920 D MSG\_RESIZED\_REPORT: frame=Rect(0, 0 - 1080, 1920) ci=Rect(0, 72 - 0, 0) vi=Rect(0, 72 - 0, 0) or=1

14:30:49.964 D mHardwareRenderer.destroy()#1

14:30:49.984 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x5 surface={isValid=false 0} surfaceGenerationChanged=true

14:30:50.460 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x5 surface={isValid=false 0} surfaceGenerationChanged=false

14:30:50.478 D mHardwareRenderer.destroy()#4

14:30:50.479 D dispatchDetachedFromWindow

14:30:50.486 D Input channel destroyed: fd=65

14:30:52.029 E [null:onReceive:36]PackageChangedReceiver com.example.cocktailmachine action : android.intent.action.PACKAGE\_REPLACED

14:30:55.273 D ViewPostImeInputStage processPointer 0

14:30:55.317 D ViewPostImeInputStage processPointer 1

14:30:55.319 D ISS - flag : 0Pid : 20410 view : com.example.cocktailmachine

14:30:55.525 D STATE\_ON

14:30:55.526 D STATE\_ON

14:30:55.527 D could not find callback wrapper

14:30:55.961 D MSG\_RESIZED: frame=Rect(0, 0 - 1080, 1920) ci=Rect(0, 72 - 0, 750) vi=Rect(0, 72 - 0, 750) or=1

14:30:55.984 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x1 surface={isValid=true -807028736} surfaceGenerationChanged=false

14:30:55.987 D onsize change changed

14:30:56.088 D STATE\_ON

14:30:56.090 D STATE\_ON

14:30:56.090 D could not find callback wrapper

14:30:59.811 I Debugger is no longer active

14:30:59.811 I Starting a blocking GC Instrumentation

14:31:01.986 D ViewPostImeInputStage processPointer 0

14:31:02.054 D ViewPostImeInputStage processPointer 1

14:31:02.097 I login: Weiter

14:31:02.097 I LoginView: check

14:31:02.097 I login: admin

14:31:02.097 I setUserPrivilegeLevel

14:31:02.097 I getSingleton

14:31:02.098 I setUserPrivilegeLevel: Admin

14:31:02.111 D setTypeface with style : 0

14:31:02.134 D SYANI: Clipboard API is calling: clearFilter()

14:31:02.136 D SYANI: Clipboard API is calling: unregisterClipboardEventListener()

14:31:02.149 D mHardwareRenderer.destroy()#4

14:31:02.149 D dispatchDetachedFromWindow

14:31:02.172 D Input channel destroyed: fd=81

14:31:02.179 D ThreadedRenderer.create() translucent=true

14:31:02.185 D Input channel constructed: fd=58

14:31:02.185 D setView = android.widget.LinearLayout{ffc681c V.E...... ......I. 0,0-0,0} touchMode=true

14:31:02.185 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:31:02.186 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -807028736}

14:31:02.187 V Starting input: tba=android.view.inputmethod.EditorInfo@7d90c25 nm : com.example.cocktailmachine ic=null

14:31:02.187 I [IMM] startInputInner - mService.startInputOrWindowGainedFocus

14:31:02.196 D Input channel constructed: fd=64

14:31:02.196 D Input channel destroyed: fd=87

14:31:02.196 E sendUserActionEvent() returned.

14:31:02.197 V start: login dismissing

14:31:02.197 I initUser

14:31:02.198 W get Instance of BluetoothManager!

14:31:02.199 W STAGE\_0:Bluetooth Adapter has been specified!

14:31:02.249 W STAGE\_0:Bluetooth Adapter is initialized! Address is specified!

14:31:02.249 W STAGE\_0:Device found. Able to connect.

14:31:02.251 W STAGE\_0:Connection was corrupt! try to reconnect!

14:31:02.251 W STAGE\_1:Connection: connecting to ESP GATT Server Failed! try again after ...1500ms

14:31:02.263 D connect() - device: C8:F0:9E:52:75:XX, auto: false

14:31:02.263 D connect() - device: C8:F0:9E:52:75:XX, auto: false

14:31:02.264 D isSecureModeEnabled

14:31:02.264 D isSecureModeEnabled

14:31:02.264 D registerApp()

14:31:02.264 D registerApp()

14:31:02.265 D registerApp() - UUID=d1b3a44a-1c0a-4852-b5ea-b45a653a10f2

14:31:02.265 D registerApp() - UUID=68393380-e330-4452-9292-c9e3cb8b9968

14:31:02.371 D onClientRegistered() - status=0 clientIf=6

14:31:02.371 D onClientRegistered() - status=0 clientIf=7

14:31:02.720 D onClientConnectionState() - status=0 clientIf=7 device=C8:F0:9E:52:75:XX

14:31:02.720 D onClientConnectionState() - status=0 clientIf=6 device=C8:F0:9E:52:75:XX

14:31:02.746 I Connected to GATT server.

14:31:02.746 I Connected to GATT server.

14:31:02.747 D discoverServices() - device: C8:F0:9E:52:75:XX

14:31:02.747 D discoverServices() - device: C8:F0:9E:52:75:XX

14:31:02.775 I Attempting to start service discovery:true

14:31:02.775 I Attempting to start service discovery:true

14:31:03.230 D onClientConnParamsChanged() - Device=C8:F0:9E:52:75:XX interval=6 status=0

14:31:03.784 I Debugger is no longer active

14:31:03.784 I Starting a blocking GC Instrumentation

14:31:03.822 D onSearchComplete() = Device=C8:F0:9E:52:75:XX Status=0

14:31:03.822 W STAGE\_1:onServicesDiscovered received: Services has been discovered!

14:31:03.871 W STAGE\_2: wait for writing characteristic..!

14:31:03.871 W STAGE\_2:Characteristic has been written. The value is now: {"cmd":"init\_user","name":"2047063490"}

14:31:03.876 W STAGE\_3:waitForWriteNotification wait for target value...!

14:31:03.878 I initUser done

14:31:03.878 W ASYNC-TASK-doInBackground: doInBackground has been reached asyncFlag value is: false

14:31:03.878 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:03.884 I Skipped 100 frames! The application may be doing too much work on its main thread.

14:31:03.885 D dispatchAttachedToWindow

14:31:03.886 D onClientConnParamsChanged() - Device=C8:F0:9E:52:75:XX interval=39 status=0

14:31:03.918 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[369,1596][710,1728] result=0x27 surface={isValid=true -807030784} surfaceGenerationChanged=true

14:31:03.918 D mHardwareRenderer.initialize() mSurface={isValid=true -807030784} hwInitialized=true

14:31:03.919 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [341x132]-format:1

14:31:03.920 W finishComposingText on inactive InputConnection

14:31:03.920 W finishComposingText on inactive InputConnection

14:31:03.921 D MSG\_RESIZED: frame=Rect(0, 0 - 1080, 1920) ci=Rect(0, 72 - 0, 0) vi=Rect(0, 72 - 0, 0) or=1

14:31:03.921 D MSG\_WINDOW\_FOCUS\_CHANGED 0

14:31:03.928 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:31:03.928 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -807028736}

14:31:04.003 D MSG\_RESIZED\_REPORT: frame=Rect(369, 1596 - 710, 1728) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:31:04.033 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x1 surface={isValid=true -807028736} surfaceGenerationChanged=false

14:31:04.036 D onsize change changed

14:31:04.131 D mHardwareRenderer.destroy()#4

14:31:04.133 D dispatchDetachedFromWindow

14:31:04.139 D Input channel destroyed: fd=58

14:31:04.377 W STAGE\_3:waitForWriteNotification wait for target value...!

14:31:04.378 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:04.741 D Time to obtain view hierarchy (ms): 950

14:31:04.755 I Debugger is no longer active

14:31:04.755 I Starting a blocking GC Instrumentation

14:31:04.877 W STAGE\_3:waitForWriteNotification wait for target value...!

14:31:04.879 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:05.377 W STAGE\_3:waitForWriteNotification wait for target value...!

14:31:05.379 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:05.395 I Debugger is no longer active

14:31:05.396 I Starting a blocking GC Instrumentation

14:31:05.514 I Debugger is no longer active

14:31:05.514 I Starting a blocking GC Instrumentation

14:31:05.872 W STAGE\_3:try to read Response Value from specific Characteristic!

14:31:05.872 W send readCharacteristicValue Command..!

14:31:05.874 W STAGE\_3:STATUS-READING...!

14:31:05.878 W STAGE\_3:waitForWriteNotification wait for target value...!

14:31:05.879 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:05.934 W onCharacteristicRead() - Device=C8:F0:9E:52:75:XX handle=74 Status=0

14:31:05.935 W Read Notification Value:{"user": 21}

14:31:05.935 W STAGE\_3:onCharacteristicRead: Alert Notification is-> {"user": 21}

14:31:06.378 W STAGE\_3:receive Notification-> {"user": 21}

14:31:06.380 W ASYNC-TASK-doInBackground: Check Value-> {"user": 21}

14:31:06.380 W ASYNC-TASK-onPostExecute has been reached!

14:31:06.380 D cancelOpen() - device: C8:F0:9E:52:75:XX

14:31:06.385 W ASYNC-TASK-onPostExecute:BluetoothGATT is Disconnected!

14:31:06.386 I ASYNC-TASK-onPostExecute: start toSave

14:31:06.386 D onClientConnectionState() - status=0 clientIf=7 device=C8:F0:9E:52:75:XX

14:31:06.388 W ASYNC-TASK-onPostExecute-getJsonResult->{"user":21}

14:31:06.388 W To Save: {"user":21}

14:31:06.388 W ASYNC-TASK-onPostExecute-getJsonResult->{"user":21}

14:31:06.388 I setUser

14:31:06.388 I setUserId

14:31:06.388 I getSingleton

14:31:06.388 I setUserId: userId

14:31:06.388 I setUser: done

14:31:06.388 I ASYNC-TASK-onPostExecute: start post

14:31:06.388 V start: login init

14:31:06.389 I isCocktailMachineSet

14:31:06.389 W STAGE\_0:Bluetooth Adapter has been specified!

14:31:06.389 I Disconnected from GATT server.

14:31:06.407 W STAGE\_0:Bluetooth Adapter is initialized! Address is specified!

14:31:06.407 W STAGE\_1:Trying to use an existing BluetoothGatt connection.

14:31:06.408 D isSecureModeEnabled

14:31:06.408 W STAGE\_1:Connection: connecting to existing ESP GATT Server Failed! try again after ...1500ms

14:31:06.408 D isSecureModeEnabled

14:31:06.414 W STAGE\_2:wait for target value...!

14:31:06.414 I isCocktailMachineSet: done

14:31:06.415 W ASYNC-TASK-doInBackground: doInBackground has been reached asyncFlag value is: false

14:31:06.415 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:06.423 D onClientConnectionState() - status=0 clientIf=7 device=C8:F0:9E:52:75:XX

14:31:06.425 I Connected to GATT server.

14:31:06.425 D discoverServices() - device: C8:F0:9E:52:75:XX

14:31:06.426 I Attempting to start service discovery:true

14:31:06.433 D onSearchComplete() = Device=C8:F0:9E:52:75:XX Status=0

14:31:06.433 W STAGE\_1:onServicesDiscovered received: Services has been discovered!

14:31:06.528 I isAdmin

14:31:06.528 I getUserPrivilegeLevel

14:31:06.529 I getSingleton

14:31:06.529 V start: is admin

14:31:06.529 V startAutomaticCalibration

14:31:06.577 D setTypeface with style : 0

14:31:06.842 E (1) no such column: INTEGER

14:31:06.896 E (1) no such column: INTEGER

14:31:06.914 W STAGE\_2:wait for target value...!

14:31:06.915 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:06.943 E (1) no such column: INTEGER

14:31:06.990 E (1) no such column: INTEGER

14:31:07.037 E (1) no such column: INTEGER

14:31:07.081 E (1) no such column: INTEGER

14:31:07.125 E (1) no such column: INTEGER

14:31:07.170 E (1) no such column: INTEGER

14:31:07.215 E (1) no such column: INTEGER

14:31:07.264 E (1) no such column: INTEGER

14:31:07.315 E (1) no such column: INTEGER

14:31:07.365 E (1) no such column: INTEGER

14:31:07.410 E (1) no such column: INTEGER

14:31:07.415 W STAGE\_2:wait for target value...!

14:31:07.415 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:07.453 E (1) no such column: INTEGER

14:31:07.553 E (1) no such column: INTEGER

14:31:07.599 E (1) no such column: INTEGER

14:31:07.644 E (1) no such column: INTEGER

14:31:07.689 E (1) no such column: INTEGER

14:31:07.735 E (1) no such column: INTEGER

14:31:07.779 E (1) no such column: INTEGER

14:31:07.825 E (1) no such column: INTEGER

14:31:07.859 W Points are too far apart 4.000229

14:31:07.859 W Points are too far apart 4.000229

14:31:07.884 W Points are too far apart 4.000229

14:31:07.884 W Points are too far apart 4.000229

14:31:07.908 W Points are too far apart 4.000229

14:31:07.908 W Points are too far apart 4.000229

14:31:07.915 W STAGE\_2:wait for target value...!

14:31:07.915 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:07.930 W Points are too far apart 4.000229

14:31:07.930 W Points are too far apart 4.000229

14:31:07.952 W Points are too far apart 4.000229

14:31:07.952 W Points are too far apart 4.000229

14:31:07.974 W Points are too far apart 4.000229

14:31:07.974 W Points are too far apart 4.000229

14:31:08.026 W Points are too far apart 4.000225

14:31:08.026 W Points are too far apart 4.000225

14:31:08.050 W Points are too far apart 4.000220

14:31:08.050 W Points are too far apart 4.000220

14:31:08.072 W Points are too far apart 4.000220

14:31:08.072 W Points are too far apart 4.000220

14:31:08.094 W Points are too far apart 4.000220

14:31:08.094 W Points are too far apart 4.000220

14:31:08.116 W Points are too far apart 4.000220

14:31:08.116 W Points are too far apart 4.000220

14:31:08.139 W Points are too far apart 4.000220

14:31:08.139 W Points are too far apart 4.000220

14:31:08.227 W Points are too far apart 4.000207

14:31:08.227 W Points are too far apart 4.000207

14:31:08.249 W Points are too far apart 4.000207

14:31:08.249 W Points are too far apart 4.000207

14:31:08.405 D ---- fAsset->read(8192) returned 0

14:31:08.405 D --- SkAndroidCodec::NewFromStream returned null

14:31:08.406 D ---- fAsset->read(8192) returned 0

14:31:08.406 D --- SkAndroidCodec::NewFromStream returned null

14:31:08.415 W STAGE\_2:wait for target value...!

14:31:08.416 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:08.461 E (1) no such column: INTEGER

14:31:08.505 E (1) no such column: INTEGER

14:31:08.554 E (1) no such column: INTEGER

14:31:08.598 E (1) no such column: INTEGER

14:31:08.643 E (1) no such column: INTEGER

14:31:08.731 I Do partial code cache collection, code=45KB, data=62KB

14:31:08.732 I After code cache collection, code=42KB, data=60KB

14:31:08.732 I Increasing code cache capacity to 256KB

14:31:08.750 E (1) no such column: INTEGER

14:31:08.795 E (1) no such column: INTEGER

14:31:08.841 E (1) no such column: INTEGER

14:31:08.885 E (1) no such column: INTEGER

14:31:08.916 W STAGE\_2:wait for target value...!

14:31:08.916 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:08.921 W Points are too far apart 4.000229

14:31:08.921 W Points are too far apart 4.000229

14:31:08.945 W Points are too far apart 4.000229

14:31:08.945 W Points are too far apart 4.000229

14:31:08.971 W Points are too far apart 4.000229

14:31:08.971 W Points are too far apart 4.000229

14:31:08.994 W Points are too far apart 4.000229

14:31:08.995 W Points are too far apart 4.000229

14:31:09.017 W Points are too far apart 4.000229

14:31:09.017 W Points are too far apart 4.000229

14:31:09.039 W Points are too far apart 4.000229

14:31:09.039 W Points are too far apart 4.000229

14:31:09.085 W Points are too far apart 4.000225

14:31:09.085 W Points are too far apart 4.000225

14:31:09.109 W Points are too far apart 4.000220

14:31:09.109 W Points are too far apart 4.000220

14:31:09.133 W Points are too far apart 4.000220

14:31:09.133 W Points are too far apart 4.000220

14:31:09.155 W Points are too far apart 4.000220

14:31:09.155 W Points are too far apart 4.000220

14:31:09.177 W Points are too far apart 4.000220

14:31:09.177 W Points are too far apart 4.000220

14:31:09.199 W Points are too far apart 4.000220

14:31:09.199 W Points are too far apart 4.000220

14:31:09.287 W Points are too far apart 4.000207

14:31:09.288 W Points are too far apart 4.000207

14:31:09.310 W Points are too far apart 4.000207

14:31:09.310 W Points are too far apart 4.000207

14:31:09.416 W STAGE\_2:wait for target value...!

14:31:09.416 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:09.424 D ---- fAsset->read(8192) returned 0

14:31:09.424 D --- SkAndroidCodec::NewFromStream returned null

14:31:09.424 D ---- fAsset->read(8192) returned 0

14:31:09.424 D --- SkAndroidCodec::NewFromStream returned null

14:31:09.480 E (1) no such column: INTEGER

14:31:09.524 E (1) no such column: INTEGER

14:31:09.627 E (1) no such column: INTEGER

14:31:09.672 E (1) no such column: INTEGER

14:31:09.716 E (1) no such column: INTEGER

14:31:09.751 W Points are too far apart 4.000229

14:31:09.751 W Points are too far apart 4.000229

14:31:09.772 W Points are too far apart 4.000229

14:31:09.772 W Points are too far apart 4.000229

14:31:09.795 W Points are too far apart 4.000229

14:31:09.796 W Points are too far apart 4.000229

14:31:09.818 W Points are too far apart 4.000229

14:31:09.818 W Points are too far apart 4.000229

14:31:09.840 W Points are too far apart 4.000229

14:31:09.840 W Points are too far apart 4.000229

14:31:09.862 W Points are too far apart 4.000229

14:31:09.862 W Points are too far apart 4.000229

14:31:09.906 W Points are too far apart 4.000225

14:31:09.906 W Points are too far apart 4.000225

14:31:09.916 W STAGE\_2:wait for target value...!

14:31:09.916 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:09.927 W Points are too far apart 4.000220

14:31:09.927 W Points are too far apart 4.000220

14:31:09.950 W Points are too far apart 4.000220

14:31:09.950 W Points are too far apart 4.000220

14:31:09.972 W Points are too far apart 4.000220

14:31:09.972 W Points are too far apart 4.000220

14:31:09.994 W Points are too far apart 4.000220

14:31:09.994 W Points are too far apart 4.000220

14:31:10.016 W Points are too far apart 4.000220

14:31:10.016 W Points are too far apart 4.000220

14:31:10.104 W Points are too far apart 4.000207

14:31:10.104 W Points are too far apart 4.000207

14:31:10.126 W Points are too far apart 4.000207

14:31:10.126 W Points are too far apart 4.000207

14:31:10.240 D ---- fAsset->read(8192) returned 0

14:31:10.240 D --- SkAndroidCodec::NewFromStream returned null

14:31:10.240 D ---- fAsset->read(8192) returned 0

14:31:10.240 D --- SkAndroidCodec::NewFromStream returned null

14:31:10.248 V enterNumberOfPumps

14:31:10.253 D setTypeface with style : 0

14:31:10.261 D setTypeface with style : 0

14:31:10.299 D setTypeface with style : 0

14:31:10.314 D setTypeface with style : 0

14:31:10.324 D setTypeface with style : 0

14:31:10.334 D setTypeface with style : 0

14:31:10.349 D ThreadedRenderer.create() translucent=true

14:31:10.354 D Input channel constructed: fd=58

14:31:10.355 D setView = DecorView@5cafde1[Menue] touchMode=true

14:31:10.355 D MSG\_WINDOW\_FOCUS\_CHANGED 0

14:31:10.357 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:31:10.358 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -807028736}

14:31:10.363 W STAGE\_3:try to read Response Value from specific Characteristic!

14:31:10.363 W send readCharacteristicValue Command..!

14:31:10.371 D dispatchAttachedToWindow

14:31:10.399 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[27,708][1053,1283] result=0x27 surface={isValid=true -763314176} surfaceGenerationChanged=true

14:31:10.399 D mHardwareRenderer.initialize() mSurface={isValid=true -763314176} hwInitialized=true

14:31:10.400 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [1218x767]-format:1

14:31:10.407 D onsize change changed

14:31:10.416 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x1 surface={isValid=true -807028736} surfaceGenerationChanged=false

14:31:10.416 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:31:10.416 W STAGE\_2:wait for target value...!

14:31:10.417 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:10.417 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -763314176}

14:31:10.434 V Starting input: tba=android.view.inputmethod.EditorInfo@232818d nm : com.example.cocktailmachine ic=androidx.emoji2.viewsintegration.EmojiInputConnection@3084f42

14:31:10.434 I [IMM] startInputInner - mService.startInputOrWindowGainedFocus

14:31:10.438 D Input channel constructed: fd=69

14:31:10.438 D Input channel destroyed: fd=64

14:31:10.438 W STAGE\_3:STATUS-READING...!

14:31:10.470 D MSG\_RESIZED\_REPORT: frame=Rect(27, 708 - 1053, 1283) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:31:10.494 D MSG\_WINDOW\_FOCUS\_CHANGED 0

14:31:10.917 W STAGE\_2:wait for target value...!

14:31:10.917 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:11.054 W onCharacteristicRead() - Device=C8:F0:9E:52:75:XX handle=52 Status=0

14:31:11.054 W Read Notification Value:{"1":{"liquid":"Wasser","volume":100.0,"cal":[]},"2":{"liquid":"Wasser","volume":100.0,"cal":[]},"3":{"liquid":"Wasser","volume":100.0,"cal":[]}}

14:31:11.055 W STAGE\_3:onCharacteristicRead: Alert Notification is-> {"1":{"liquid":"Wasser","volume":100.0,"cal":[]},"2":{"liquid":"Wasser","volume":100.0,"cal":[]},"3":{"liquid":"Wasser","volume":100.0,"cal":[]}}

14:31:11.418 W STAGE\_2:receive Notification-> {"1":{"liquid":"Wasser","volume":100.0,"cal":[]},"2":{"liquid":"Wasser","volume":100.0,"cal":[]},"3":{"liquid":"Wasser","volume":100.0,"cal":[]}}

14:31:11.418 W ASYNC-TASK-doInBackground: timeout...

14:31:11.418 W ASYNC-TASK-doInBackground: Check Value-> {"1":{"liquid":"Wasser","volume":100.0,"cal":[]},"2":{"liquid":"Wasser","volume":100.0,"cal":[]},"3":{"liquid":"Wasser","volume":100.0,"cal":[]}}

14:31:11.419 W ASYNC-TASK-onPostExecute has been reached!

14:31:11.419 D cancelOpen() - device: C8:F0:9E:52:75:XX

14:31:11.429 W ASYNC-TASK-onPostExecute:BluetoothGATT is Disconnected!

14:31:11.429 I ASYNC-TASK-onPostExecute: start toSave

14:31:11.430 W ASYNC-TASK-onPostExecute-getJsonResult->{"1":{"liquid":"Wasser","volume":100,"cal":[]},"2":{"liquid":"Wasser","volume":100,"cal":[]},"3":{"liquid":"Wasser","volume":100,"cal":[]}}

14:31:11.430 I updatePumpStatus

14:31:11.431 I updatePumpStatus: {"1":{"liquid":"Wasser","volume":100,"cal":[]},"2":{"liquid":"Wasser","volume":100,"cal":[]},"3":{"liquid":"Wasser","volume":100,"cal":[]}}

14:31:11.431 D onClientConnectionState() - status=0 clientIf=7 device=C8:F0:9E:52:75:XX

14:31:11.431 I getIngredient Wasser

14:31:11.436 I Disconnected from GATT server.

14:31:11.740 I getIngredient Wasser

14:31:12.014 I getIngredient Wasser

14:31:13.035 W ASYNC-TASK-onPostExecute-getJsonResult->{"1":{"liquid":"Wasser","volume":100,"cal":[]},"2":{"liquid":"Wasser","volume":100,"cal":[]},"3":{"liquid":"Wasser","volume":100,"cal":[]}}

14:31:13.035 W To Save: {"1":{"liquid":"Wasser","volume":100,"cal":[]},"2":{"liquid":"Wasser","volume":100,"cal":[]},"3":{"liquid":"Wasser","volume":100,"cal":[]}}

14:31:13.035 I ASYNC-TASK-onPostExecute: start post

14:31:13.371 D ViewPostImeInputStage processPointer 0

14:31:13.446 D ViewPostImeInputStage processPointer 1

14:31:13.447 D ISS - flag : 0Pid : 20410 view : com.example.cocktailmachine

14:31:13.914 D MSG\_RESIZED: frame=Rect(0, 0 - 1080, 1920) ci=Rect(0, 72 - 0, 750) vi=Rect(0, 72 - 0, 750) or=1

14:31:13.936 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x1 surface={isValid=true -807028736} surfaceGenerationChanged=false

14:31:13.942 D onsize change changed

14:31:15.350 D ViewPostImeInputStage processPointer 0

14:31:15.405 D ViewPostImeInputStage processPointer 1

14:31:15.448 D setTypeface with style : 0

14:31:15.456 D setTypeface with style : 0

14:31:15.467 D setTypeface with style : 0

14:31:15.477 D setTypeface with style : 0

14:31:15.489 D ThreadedRenderer.create() translucent=true

14:31:15.494 D Input channel constructed: fd=70

14:31:15.495 D setView = DecorView@d24bb1b[Menue] touchMode=true

14:31:15.495 V PumpNumberChangeView: save

14:31:15.495 E PumpNumberChangeView: save setOverrideEmptyPumps

14:31:15.495 I setOverrideEmptyPumps

14:31:15.582 I setOverrideEmptyPumps 2

14:31:15.582 I makeNew

14:31:15.582 I getIngredient Wasser

14:31:15.953 I setOverrideEmptyPumps: made Pump 1

14:31:15.954 I setOverrideEmptyPumps: made Pump SQLPump{ID=1, slot=1, ingredientPump=SQLIngredientPump{ID=1, volume=100, pump=1, ingredient=977}}

14:31:15.971 I setOverrideEmptyPumps: control list len 1

14:31:15.971 I makeNew

14:31:15.972 I getIngredient Wasser

14:31:16.303 I setOverrideEmptyPumps: made Pump 2

14:31:16.303 I setOverrideEmptyPumps: made Pump SQLPump{ID=2, slot=2, ingredientPump=SQLIngredientPump{ID=2, volume=100, pump=2, ingredient=977}}

14:31:16.327 I setOverrideEmptyPumps: control list len 2

14:31:16.328 W STAGE\_0:Bluetooth Adapter has been specified!

14:31:16.357 W STAGE\_0:Bluetooth Adapter is initialized! Address is specified!

14:31:16.357 W STAGE\_1:Trying to use an existing BluetoothGatt connection.

14:31:16.358 D isSecureModeEnabled

14:31:16.358 W STAGE\_1:Connection: connecting to existing ESP GATT Server Failed! try again after ...1500ms

14:31:16.358 D isSecureModeEnabled

14:31:16.363 W STAGE\_2:wait for target value...!

14:31:16.363 I setOverrideEmptyPumps: control given len 2

14:31:16.363 W ASYNC-TASK-doInBackground: doInBackground has been reached asyncFlag value is: false

14:31:16.364 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:16.373 D onClientConnectionState() - status=0 clientIf=7 device=C8:F0:9E:52:75:XX

14:31:16.375 I Connected to GATT server.

14:31:16.375 D discoverServices() - device: C8:F0:9E:52:75:XX

14:31:16.376 I Attempting to start service discovery:true

14:31:16.382 D onSearchComplete() = Device=C8:F0:9E:52:75:XX Status=0

14:31:16.382 W STAGE\_1:onServicesDiscovered received: Services has been discovered!

14:31:16.382 I setOverrideEmptyPumps: control list len 2

14:31:16.388 D setTypeface with style : 0

14:31:16.398 D SYANI: Clipboard API is calling: clearFilter()

14:31:16.399 D SYANI: Clipboard API is calling: unregisterClipboardEventListener()

14:31:16.410 D mHardwareRenderer.destroy()#4

14:31:16.411 D dispatchDetachedFromWindow

14:31:16.429 D Input channel destroyed: fd=58

14:31:16.429 I Skipped 58 frames! The application may be doing too much work on its main thread.

14:31:16.433 D dispatchAttachedToWindow

14:31:16.484 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[27,396][1053,1596] result=0x27 surface={isValid=true -763314176} surfaceGenerationChanged=true

14:31:16.485 D mHardwareRenderer.initialize() mSurface={isValid=true -763314176} hwInitialized=true

14:31:16.498 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [1218x1392]-format:1

14:31:16.511 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:31:16.511 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -763314176}

14:31:16.513 D MSG\_WINDOW\_FOCUS\_CHANGED 0

14:31:16.539 D ThreadedRenderer.create() translucent=true

14:31:16.544 D Input channel constructed: fd=64

14:31:16.544 D setView = android.widget.LinearLayout{54f3d95 V.E...... ......I. 0,0-0,0} touchMode=true

14:31:16.604 D dispatchAttachedToWindow

14:31:16.637 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[390,1596][689,1728] result=0x27 surface={isValid=true -773625856} surfaceGenerationChanged=true

14:31:16.638 D mHardwareRenderer.initialize() mSurface={isValid=true -773625856} hwInitialized=true

14:31:16.639 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [299x132]-format:1

14:31:16.640 D MSG\_RESIZED\_REPORT: frame=Rect(27, 396 - 1053, 1596) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:31:16.692 D MSG\_RESIZED\_REPORT: frame=Rect(390, 1596 - 689, 1728) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:31:16.731 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:31:16.732 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -763314176}

14:31:16.766 E sendUserActionEvent() returned.

14:31:16.863 W STAGE\_2:wait for target value...!

14:31:16.864 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:17.094 I Do full code cache collection, code=97KB, data=125KB

14:31:17.094 I After code cache collection, code=71KB, data=77KB

14:31:17.363 W STAGE\_2:wait for target value...!

14:31:17.364 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:17.864 W STAGE\_2:wait for target value...!

14:31:17.864 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:18.364 W STAGE\_2:wait for target value...!

14:31:18.364 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:18.377 W STAGE\_3:try to read Response Value from specific Characteristic!

14:31:18.377 W send readCharacteristicValue Command..!

14:31:18.393 W STAGE\_3:STATUS-READING...!

14:31:18.431 D mHardwareRenderer.destroy()#4

14:31:18.433 D dispatchDetachedFromWindow

14:31:18.440 D Input channel destroyed: fd=64

14:31:18.462 W onCharacteristicRead() - Device=C8:F0:9E:52:75:XX handle=46 Status=0

14:31:18.462 W Read Notification Value:"ready"

14:31:18.462 W STAGE\_3:onCharacteristicRead: Alert Notification is-> "ready"

14:31:18.864 W STAGE\_2:receive Notification-> "ready"

14:31:18.865 W ASYNC-TASK-doInBackground: Check Value-> "ready"

14:31:18.865 W ASYNC-TASK-doInBackground: the response Value is no JSON Format..!

14:31:18.879 W ASYNC-TASK-onPostExecute has been reached!

14:31:18.879 D cancelOpen() - device: C8:F0:9E:52:75:XX

14:31:18.884 W ASYNC-TASK-onPostExecute:BluetoothGATT is Disconnected!

14:31:18.884 I ASYNC-TASK-onPostExecute: start toSave

14:31:18.885 D onClientConnectionState() - status=0 clientIf=7 device=C8:F0:9E:52:75:XX

14:31:18.885 W returned result:ready

14:31:18.885 W returned result: start saving

14:31:18.886 I valueStringOf

14:31:18.886 W returned result finished

14:31:18.886 I ASYNC-TASK-onPostExecute: start post

14:31:18.886 W STAGE\_0:Bluetooth Adapter has been specified!

14:31:18.886 I Disconnected from GATT server.

14:31:18.911 W STAGE\_0:Bluetooth Adapter is initialized! Address is specified!

14:31:18.911 W STAGE\_1:Trying to use an existing BluetoothGatt connection.

14:31:18.912 D isSecureModeEnabled

14:31:18.912 W STAGE\_1:Connection: connecting to existing ESP GATT Server Failed! try again after ...1500ms

14:31:18.912 D isSecureModeEnabled

14:31:18.927 D onClientConnectionState() - status=0 clientIf=7 device=C8:F0:9E:52:75:XX

14:31:18.928 I Connected to GATT server.

14:31:18.928 D discoverServices() - device: C8:F0:9E:52:75:XX

14:31:18.929 I Attempting to start service discovery:true

14:31:18.936 D onSearchComplete() = Device=C8:F0:9E:52:75:XX Status=0

14:31:18.936 W STAGE\_1:onServicesDiscovered received: Services has been discovered!

14:31:20.418 W STAGE\_2: wait for writing characteristic..!

14:31:20.418 W STAGE\_2:Characteristic has been written. The value is now: {"cmd":"define\_pumps","user":0,"liquid":"Wasser","volume":100,"quantity":2}

14:31:20.419 I Skipped 89 frames! The application may be doing too much work on its main thread.

14:31:20.419 W ASYNC-TASK-doInBackground: doInBackground has been reached asyncFlag value is: false

14:31:20.419 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:20.420 D MSG\_WINDOW\_FOCUS\_CHANGED 0

14:31:20.449 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:31:20.450 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -763314176}

14:31:20.919 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:21.419 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:21.920 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:22.420 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:22.422 W STAGE\_3:try to read Response Value from specific Characteristic!

14:31:22.423 W send readCharacteristicValue Command..!

14:31:22.438 W STAGE\_3:STATUS-READING...!

14:31:22.508 W onCharacteristicRead() - Device=C8:F0:9E:52:75:XX handle=77 Status=0

14:31:22.508 W Read Notification Value:"ok"

14:31:22.509 W STAGE\_3:onCharacteristicRead: Alert Notification is-> "ok"

14:31:22.920 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:23.421 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:23.921 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:24.422 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:24.922 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:25.422 W ASYNC-TASK-doInBackground: timeout...

14:31:25.423 W ASYNC-TASK-doInBackground: Check Value-> "ok"

14:31:25.423 W ASYNC-TASK-doInBackground: the response Value is no JSON Format..!

14:31:25.440 W ASYNC-TASK-onPostExecute has been reached!

14:31:25.440 D cancelOpen() - device: C8:F0:9E:52:75:XX

14:31:25.450 W ASYNC-TASK-onPostExecute:BluetoothGATT is Disconnected!

14:31:25.450 I ASYNC-TASK-onPostExecute: start toSave

14:31:25.451 D onClientConnectionState() - status=0 clientIf=7 device=C8:F0:9E:52:75:XX

14:31:25.451 W To Save: ok

14:31:25.452 I ASYNC-TASK-onPostExecute: start post

14:31:25.453 I Disconnected from GATT server.

14:31:25.488 D mHardwareRenderer.destroy()#4

14:31:25.489 D dispatchDetachedFromWindow

14:31:25.513 D Input channel destroyed: fd=70

14:31:25.545 D setTypeface with style : 0

14:31:25.557 D setTypeface with style : 0

14:31:25.572 D setTypeface with style : 0

14:31:25.585 D setTypeface with style : 0

14:31:25.602 D ThreadedRenderer.create() translucent=true

14:31:25.607 D Input channel constructed: fd=58

14:31:25.608 D setView = DecorView@af36b2[Menue] touchMode=true

14:31:25.611 D dispatchAttachedToWindow

14:31:25.676 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[27,609][1053,1382] result=0x27 surface={isValid=true -807415808} surfaceGenerationChanged=true

14:31:25.677 D mHardwareRenderer.initialize() mSurface={isValid=true -807415808} hwInitialized=true

14:31:25.678 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [1218x965]-format:1

14:31:25.682 D onsize change changed

14:31:25.683 D onsize change changed

14:31:25.683 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:31:25.683 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -807028736}

14:31:25.685 V Starting input: tba=android.view.inputmethod.EditorInfo@cf0b603 nm : com.example.cocktailmachine ic=null

14:31:25.685 I [IMM] startInputInner - mService.startInputOrWindowGainedFocus

14:31:25.688 D Input channel constructed: fd=67

14:31:25.688 D Input channel destroyed: fd=69

14:31:25.689 E sendUserActionEvent() returned.

14:31:25.689 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:31:25.689 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -807415808}

14:31:25.738 D MSG\_RESIZED\_REPORT: frame=Rect(27, 609 - 1053, 1382) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:31:25.738 W finishComposingText on inactive InputConnection

14:31:25.738 W performPrivateCommand on inactive InputConnection

14:31:25.753 W finishComposingText on inactive InputConnection

14:31:25.754 D MSG\_RESIZED: frame=Rect(0, 0 - 1080, 1920) ci=Rect(0, 72 - 0, 0) vi=Rect(0, 72 - 0, 0) or=1

14:31:25.769 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x1 surface={isValid=true -807028736} surfaceGenerationChanged=false

14:31:25.771 D onsize change changed

14:31:25.810 D MSG\_WINDOW\_FOCUS\_CHANGED 0

14:31:30.334 D ViewPostImeInputStage processPointer 0

14:31:30.413 D ViewPostImeInputStage processPointer 1

14:31:30.438 I handleAutomaticCalibrationNotReady

14:31:30.438 I handleSpecificErrorRepeat

14:31:30.438 I handleSpecificErrorMethod

14:31:30.438 I handleSpecificErrorMethod: no dummy

14:31:30.438 V firstAutomaticDialog: automaticCalibration

14:31:30.438 I automaticCalibration

14:31:30.438 W STAGE\_0:Bluetooth Adapter has been specified!

14:31:30.462 W STAGE\_0:Bluetooth Adapter is initialized! Address is specified!

14:31:30.462 W STAGE\_1:Trying to use an existing BluetoothGatt connection.

14:31:30.463 D isSecureModeEnabled

14:31:30.463 W STAGE\_1:Connection: connecting to existing ESP GATT Server Failed! try again after ...1500ms

14:31:30.463 D isSecureModeEnabled

14:31:30.477 D onClientConnectionState() - status=0 clientIf=7 device=C8:F0:9E:52:75:XX

14:31:30.479 I Connected to GATT server.

14:31:30.479 D discoverServices() - device: C8:F0:9E:52:75:XX

14:31:30.480 I Attempting to start service discovery:true

14:31:30.485 D onSearchComplete() = Device=C8:F0:9E:52:75:XX Status=0

14:31:30.486 W STAGE\_1:onServicesDiscovered received: Services has been discovered!

14:31:31.968 W STAGE\_2: wait for writing characteristic..!

14:31:31.969 W STAGE\_2:Characteristic has been written. The value is now: {"cmd":"calibration\_start","user":0}

14:31:31.970 W STAGE\_3:receive Notification-> null

14:31:31.970 I automaticCalibration: done

14:31:31.970 W ASYNC-TASK-doInBackground: doInBackground has been reached asyncFlag value is: true

14:31:31.970 I handleSpecificErrorMethod: start called

14:31:31.971 W ASYNC-TASK-doInBackground: Check Value-> null

14:31:31.971 W STAGE\_0:Bluetooth Adapter has been specified!

14:31:31.971 W Can reqeust only one set of permissions at a time

14:31:31.971 W STAGE\_0:Bluetooth Adapter is initialized! Address is specified!

14:31:31.971 W STAGE\_1:Trying to use an existing BluetoothGatt connection.

14:31:31.972 D isSecureModeEnabled

14:31:31.973 W ASYNC-TASK-doInBackground: Value is Null

14:31:31.990 W STAGE\_2:wait for target value...!

14:31:31.990 W ASYNC-TASK-doInBackground: doInBackground has been reached asyncFlag value is: true

14:31:31.990 W ASYNC-TASK-doInBackground: Check Value-> null

14:31:31.991 W ASYNC-TASK-doInBackground: Value is Null

14:31:32.002 D mHardwareRenderer.destroy()#4

14:31:32.002 D dispatchDetachedFromWindow

14:31:32.021 D Input channel destroyed: fd=58

14:31:32.022 I Skipped 93 frames! The application may be doing too much work on its main thread.

14:31:32.022 E sendUserActionEvent() returned.

14:31:32.024 E sendUserActionEvent() returned.

14:31:32.027 W ASYNC-TASK-onPostExecute has been reached!

14:31:32.027 D cancelOpen() - device: C8:F0:9E:52:75:XX

14:31:32.031 W ASYNC-TASK-onPostExecute:BluetoothGATT is Disconnected!

14:31:32.031 I ASYNC-TASK-onPostExecute: start toSave

14:31:32.031 W returned <String> result is now:null

14:31:32.031 I ASYNC-TASK-onPostExecute: start post

14:31:32.031 D onClientConnectionState() - status=0 clientIf=7 device=C8:F0:9E:52:75:XX

14:31:32.031 W ASYNC-TASK-onPostExecute has been reached!

14:31:32.032 D cancelOpen() - device: C8:F0:9E:52:75:XX

14:31:32.033 I Disconnected from GATT server.

14:31:32.035 W ASYNC-TASK-onPostExecute:BluetoothGATT is Disconnected!

14:31:32.035 I ASYNC-TASK-onPostExecute: start toSave

14:31:32.036 W To Save: null

14:31:32.036 I ASYNC-TASK-onPostExecute: start post

14:31:32.036 I handleSpecificErrorMethod: post called

14:31:32.036 I handleSpecificError: different error

14:31:32.040 D setTypeface with style : 0

14:31:32.049 W STAGE\_0:Bluetooth Adapter has been specified!

14:31:32.073 W STAGE\_0:Bluetooth Adapter is initialized! Address is specified!

14:31:32.073 W STAGE\_1:Trying to use an existing BluetoothGatt connection.

14:31:32.073 D isSecureModeEnabled

14:31:32.073 W STAGE\_1:Connection: connecting to existing ESP GATT Server Failed! try again after ...1500ms

14:31:32.074 D isSecureModeEnabled

14:31:32.089 D onClientConnectionState() - status=0 clientIf=7 device=C8:F0:9E:52:75:XX

14:31:32.091 I Connected to GATT server.

14:31:32.091 D discoverServices() - device: C8:F0:9E:52:75:XX

14:31:32.092 I Attempting to start service discovery:true

14:31:32.098 D onSearchComplete() = Device=C8:F0:9E:52:75:XX Status=0

14:31:32.099 W STAGE\_1:onServicesDiscovered received: Services has been discovered!

14:31:32.490 W STAGE\_2:wait for target value...!

14:31:32.991 W STAGE\_2:wait for target value...!

14:31:33.491 W STAGE\_2:wait for target value...!

14:31:33.579 W STAGE\_2: wait for writing characteristic..!

14:31:33.579 W STAGE\_2:Characteristic has been written. The value is now: {"cmd":"reset\_error","user":0}

14:31:33.581 W STAGE\_3:waitForWriteNotification wait for target value...!

14:31:33.581 I resetted

14:31:33.581 W ASYNC-TASK-doInBackground: doInBackground has been reached asyncFlag value is: false

14:31:33.581 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:33.597 D setTypeface with style : 0

14:31:33.605 D setTypeface with style : 0

14:31:33.614 D setTypeface with style : 0

14:31:33.622 D setTypeface with style : 0

14:31:33.632 D ThreadedRenderer.create() translucent=true

14:31:33.636 D Input channel constructed: fd=58

14:31:33.636 D setView = DecorView@d3971e3[Menue] touchMode=true

14:31:33.637 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:31:33.637 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -807028736}

14:31:33.638 E sendUserActionEvent() returned.

14:31:33.639 I Skipped 94 frames! The application may be doing too much work on its main thread.

14:31:33.647 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x1 surface={isValid=true -807028736} surfaceGenerationChanged=false

14:31:33.656 D dispatchAttachedToWindow

14:31:33.676 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[27,716][1053,1275] result=0x27 surface={isValid=true -860676096} surfaceGenerationChanged=true

14:31:33.677 D mHardwareRenderer.initialize() mSurface={isValid=true -860676096} hwInitialized=true

14:31:33.677 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [1218x751]-format:1

14:31:33.682 D onsize change changed

14:31:33.683 D onsize change changed

14:31:33.687 D ThreadedRenderer.create() translucent=true

14:31:33.691 D Input channel constructed: fd=69

14:31:33.691 D setView = android.widget.LinearLayout{6945a99 V.E...... ......I. 0,0-0,0} touchMode=true

14:31:33.691 D MSG\_WINDOW\_FOCUS\_CHANGED 0

14:31:33.737 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:31:33.737 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -807028736}

14:31:33.742 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:31:33.742 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -860676096}

14:31:33.776 D dispatchAttachedToWindow

14:31:33.794 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[246,1596][833,1728] result=0x27 surface={isValid=true -860674048} surfaceGenerationChanged=true

14:31:33.795 D mHardwareRenderer.initialize() mSurface={isValid=true -860674048} hwInitialized=true

14:31:33.795 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [587x132]-format:1

14:31:33.804 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x1 surface={isValid=true -807028736} surfaceGenerationChanged=false

14:31:33.807 D MSG\_RESIZED\_REPORT: frame=Rect(27, 716 - 1053, 1275) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:31:33.832 D MSG\_RESIZED\_REPORT: frame=Rect(246, 1596 - 833, 1728) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:31:33.832 D MSG\_WINDOW\_FOCUS\_CHANGED 0

14:31:33.970 W STAGE\_3:try to read Response Value from specific Characteristic!

14:31:33.970 W send readCharacteristicValue Command..!

14:31:33.971 W STAGE\_3:STATUS-READING...!

14:31:33.991 W STAGE\_3:try to read Response Value from specific Characteristic!

14:31:33.991 W send readCharacteristicValue Command..!

14:31:33.991 W STAGE\_2:wait for target value...!

14:31:33.991 W STAGE\_3:Reading Characteristic in Process!

14:31:34.051 D mHardwareRenderer.destroy()#4

14:31:34.052 D dispatchDetachedFromWindow

14:31:34.058 D Input channel destroyed: fd=69

14:31:34.061 W onCharacteristicRead() - Device=C8:F0:9E:52:75:XX handle=77 Status=0

14:31:34.062 W Read Notification Value:"ok"

14:31:34.062 W STAGE\_3:onCharacteristicRead: Alert Notification is-> "ok"

14:31:34.081 W STAGE\_3:receive Notification-> "ok"

14:31:34.081 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:31:34.491 W STAGE\_2:wait for target value...!

14:31:34.492 W STAGE\_3:STATUS-READING...!

14:31:34.549 W onCharacteristicRead() - Device=C8:F0:9E:52:75:XX handle=70 Status=0

14:31:34.549 W Read Notification Value:

14:31:34.549 W STAGE\_3:onCharacteristicRead: Alert Notification is->

14:31:34.582 W ASYNC-TASK-doInBackground: Check Value->

14:31:34.582 W ASYNC-TASK-doInBackground: the response Value is no JSON Format..!

14:31:34.582 W ASYNC-TASK-onPostExecute has been reached!

14:31:34.582 D cancelOpen() - device: C8:F0:9E:52:75:XX

14:31:34.587 W ASYNC-TASK-onPostExecute:BluetoothGATT is Disconnected!

14:31:34.587 I ASYNC-TASK-onPostExecute: start toSave

14:31:34.587 D onClientConnectionState() - status=0 clientIf=7 device=C8:F0:9E:52:75:XX

14:31:34.587 W returned result is now:

14:31:34.587 I ASYNC-TASK-onPostExecute: start post

14:31:34.589 I Disconnected from GATT server.

14:31:34.992 W STAGE\_2:receive Notification->

14:31:35.580 W STAGE\_3:try to read Response Value from specific Characteristic!

14:31:35.580 W send readCharacteristicValue Command..!

14:31:35.581 W STAGE\_3:STATUS-READING...!

14:32:05.089 E [GSIM LOG]: gsimLogHandler: com.example.cocktailmachine, msg: MESSAGE\_STOP\_ADV

14:32:05.089 E [GSIM LOG]: gsimLogHandler: com.example.cocktailmachine, msg: MESSAGE\_STOP\_ADV

14:32:11.031 W ClassLoader referenced unknown path: /data/app/com.example.cocktailmachine-1/lib/arm

14:32:11.090 I onCreate

14:32:11.207 D onCreate: we are hier

14:32:11.266 D STATE\_ON

14:32:11.266 D STATE\_ON

14:32:11.284 D Get MotionRecognitionManager

14:32:11.288 D mSContextService = com.samsung.android.hardware.context.ISemContextService$Stub$Proxy@c44bf5b

14:32:11.294 D motionService = com.samsung.android.gesture.IMotionRecognitionService$Stub$Proxy@6f563f8

14:32:11.294 D motionService = com.samsung.android.gesture.IMotionRecognitionService$Stub$Proxy@6f563f8

14:32:11.301 D Start Scan

14:32:11.301 D STATE\_ON

14:32:11.302 D STATE\_ON

14:32:11.305 D STATE\_ON

14:32:11.306 D STATE\_ON

14:32:11.411 D onClientRegistered() - status=0 clientIf=6 mClientIf=0

14:32:11.415 E [GSIM LOG]: gsimLogHandler: com.example.cocktailmachine, msg: MESSAGE\_START\_SCAN

14:32:11.429 D init sf\_choreo\_doframe debug\_Level : 0x4f4cdebug\_game\_running : false

14:32:11.442 D ThreadedRenderer.create() translucent=false

14:32:11.449 D Input channel constructed: fd=57

14:32:11.450 D setView = DecorView@139290d[DeviceScanActivity] touchMode=true

14:32:11.456 D ThreadedRenderer.create() translucent=true

14:32:11.462 D Input channel constructed: fd=58

14:32:11.462 D setView = android.widget.LinearLayout{b39bed3 V.E...... ......I. 0,0-0,0} touchMode=true

14:32:11.464 D STATE\_ON

14:32:11.464 D STATE\_ON

14:32:11.464 D Stop Scan

14:32:11.465 E [GSIM LOG]: gsimLogHandler: com.example.cocktailmachine, msg: MESSAGE\_STOP\_SCAN

14:32:11.484 D dispatchAttachedToWindow

14:32:11.517 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[0,0][1080,1920] result=0x27 surface={isValid=true -379697152} surfaceGenerationChanged=true

14:32:11.517 D mHardwareRenderer.initialize() mSurface={isValid=true -379697152} hwInitialized=true

14:32:11.523 D onsize change

14:32:11.524 D dispatchAttachedToWindow

14:32:11.569 D loaded /vendor/lib/egl/libGLES\_mali.so

14:32:11.623 I Initialized EGL, version 1.4

14:32:11.623 D Swap behavior 1

14:32:11.630 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [1080x1920]-format:1

14:32:11.651 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[194,1596][886,1728] result=0x27 surface={isValid=true -203706368} surfaceGenerationChanged=true

14:32:11.652 D mHardwareRenderer.initialize() mSurface={isValid=true -203706368} hwInitialized=true

14:32:11.653 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [692x132]-format:1

14:32:11.703 W g2d fimg library does not exist

14:32:11.758 D MSG\_RESIZED\_REPORT: frame=Rect(0, 0 - 1080, 1920) ci=Rect(0, 72 - 0, 0) vi=Rect(0, 72 - 0, 0) or=1

14:32:11.759 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:32:11.759 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -379697152}

14:32:11.760 V Starting input: tba=android.view.inputmethod.EditorInfo@3776cc5 nm : com.example.cocktailmachine ic=null

14:32:11.760 I [IMM] startInputInner - mService.startInputOrWindowGainedFocus

14:32:11.764 D MSG\_RESIZED\_REPORT: frame=Rect(194, 1596 - 886, 1728) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:32:11.766 D Input channel constructed: fd=76

14:32:11.767 D STATE\_ON

14:32:11.768 D STATE\_ON

14:32:11.768 D Start Scan

14:32:11.769 D STATE\_ON

14:32:11.769 D STATE\_ON

14:32:11.770 D STATE\_ON

14:32:11.770 D STATE\_ON

14:32:11.873 D onClientRegistered() - status=0 clientIf=6 mClientIf=0

14:32:11.877 E [GSIM LOG]: gsimLogHandler: com.example.cocktailmachine, msg: MESSAGE\_START\_SCAN

14:32:11.888 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x1 surface={isValid=true -379697152} surfaceGenerationChanged=false

14:32:11.901 V Starting input: tba=android.view.inputmethod.EditorInfo@25b861a nm : com.example.cocktailmachine ic=null

14:32:12.053 D parseFromBytes

14:32:12.056 D onScanResult: Scan Call back

14:32:12.077 V Starting input: tba=android.view.inputmethod.EditorInfo@64002c3 nm : com.example.cocktailmachine ic=null

14:32:12.077 I [IMM] startInputInner - mService.startInputOrWindowGainedFocus

14:32:12.078 D Input channel constructed: fd=77

14:32:12.078 D Input channel destroyed: fd=76

14:32:12.088 D parseFromBytes

14:32:12.089 D onScanResult: Scan Call back

14:32:12.135 D parseFromBytes

14:32:12.136 D onScanResult: Scan Call back

14:32:12.179 D parseFromBytes

14:32:12.180 D onScanResult: Scan Call back

14:32:12.267 D parseFromBytes

14:32:12.267 D onScanResult: Scan Call back

14:32:12.314 D parseFromBytes

14:32:12.319 D onScanResult: Scan Call back

14:32:12.367 D parseFromBytes

14:32:12.368 D onScanResult: Scan Call back

14:32:12.409 D parseFromBytes

14:32:12.410 D onScanResult: Scan Call back

14:32:12.448 D parseFromBytes

14:32:12.449 D onScanResult: Scan Call back

14:32:12.493 D parseFromBytes

14:32:12.494 D onScanResult: Scan Call back

14:32:13.082 D Time to obtain view hierarchy (ms): 963

14:32:13.116 D mHardwareRenderer.destroy()#4

14:32:13.132 D dispatchDetachedFromWindow

14:32:13.143 D Input channel destroyed: fd=58

14:32:13.879 D parseFromBytes

14:32:13.896 D onScanResult: Scan Call back

14:32:13.925 D parseFromBytes

14:32:13.925 D onScanResult: Scan Call back

14:32:13.966 D parseFromBytes

14:32:13.967 D onScanResult: Scan Call back

14:32:14.014 D parseFromBytes

14:32:14.015 D onScanResult: Scan Call back

14:32:14.054 D parseFromBytes

14:32:14.055 D onScanResult: Scan Call back

14:32:14.104 D parseFromBytes

14:32:14.105 D onScanResult: Scan Call back

14:32:14.147 D parseFromBytes

14:32:14.148 D onScanResult: Scan Call back

14:32:14.195 D parseFromBytes

14:32:14.195 D onScanResult: Scan Call back

14:32:14.240 D parseFromBytes

14:32:14.286 D parseFromBytes

14:32:14.307 D STATE\_ON

14:32:14.308 D STATE\_ON

14:32:14.309 D Stop Scan

14:32:14.310 E [GSIM LOG]: gsimLogHandler: com.example.cocktailmachine, msg: MESSAGE\_STOP\_SCAN

14:32:14.333 D onScanResult: Scan Call back

14:32:14.333 D onScanResult: Scan Call back

14:32:14.337 D ThreadedRenderer.create() translucent=true

14:32:14.340 D Input channel constructed: fd=69

14:32:14.341 D setView = android.widget.LinearLayout{d0145bf V.E...... ......I. 0,0-0,0} touchMode=true

14:32:14.341 D MSG\_WINDOW\_FOCUS\_CHANGED 0

14:32:14.342 D STATE\_ON

14:32:14.343 D STATE\_ON

14:32:14.343 D could not find callback wrapper

14:32:14.359 D dispatchAttachedToWindow

14:32:14.387 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[194,1596][886,1728] result=0x27 surface={isValid=true -203704320} surfaceGenerationChanged=true

14:32:14.388 D mHardwareRenderer.initialize() mSurface={isValid=true -203704320} hwInitialized=true

14:32:14.388 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [692x132]-format:1

14:32:14.428 D Checking for metadata for AppLocalesMetadataHolderService : Service not found

14:32:14.454 W Before Android 4.1, method android.graphics.PorterDuffColorFilter androidx.vectordrawable.graphics.drawable.VectorDrawableCompat.updateTintFilter(android.graphics.PorterDuffColorFilter, android.content.res.ColorStateList, android.graphics.PorterDuff$Mode) would have incorrectly overridden the package-private method in android.graphics.drawable.Drawable

14:32:14.458 V onCreate

14:32:14.554 I isAdmin

14:32:14.554 I getUserPrivilegeLevel

14:32:14.554 I getSingleton

14:32:14.554 V onCreate: User Modus

14:32:14.554 V start: isIsDone

14:32:14.554 W onCreate: start calibration

14:32:14.554 V start

14:32:14.625 V start: loaded db

14:32:14.626 I login

14:32:14.662 D setTypeface with style : 0

14:32:14.685 D setTypeface with style : 0

14:32:14.688 I LoginView

14:32:14.717 D setTypeface with style : 0

14:32:14.732 D setTypeface with style : 0

14:32:14.755 I Do partial code cache collection, code=17KB, data=28KB

14:32:14.755 I After code cache collection, code=17KB, data=28KB

14:32:14.755 I Increasing code cache capacity to 128KB

14:32:14.765 D setTypeface with style : 0

14:32:14.781 D setTypeface with style : 0

14:32:14.791 D setTypeface with style : 0

14:32:14.805 D ThreadedRenderer.create() translucent=true

14:32:14.810 D Input channel constructed: fd=81

14:32:14.810 D setView = DecorView@66e5ffe[Menue] touchMode=true

14:32:14.810 V onCreate: without test envs

14:32:14.835 D ThreadedRenderer.create() translucent=false

14:32:14.839 D Input channel constructed: fd=82

14:32:14.839 D setView = DecorView@92d0d3f[Menue] touchMode=true

14:32:14.840 D MSG\_RESIZED\_REPORT: frame=Rect(194, 1596 - 886, 1728) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:32:14.856 D dispatchAttachedToWindow

14:32:14.891 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[27,708][1053,1283] result=0x27 surface={isValid=true -817958912} surfaceGenerationChanged=true

14:32:14.891 D mHardwareRenderer.initialize() mSurface={isValid=true -817958912} hwInitialized=true

14:32:14.892 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [1098x647]-format:1

14:32:14.901 D onsize change changed

14:32:14.914 D dispatchAttachedToWindow

14:32:14.929 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[0,0][1080,1920] result=0x7 surface={isValid=true -817956864} surfaceGenerationChanged=true

14:32:14.930 D mHardwareRenderer.initialize() mSurface={isValid=true -817956864} hwInitialized=true

14:32:14.930 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [1080x1920]-format:1

14:32:14.937 D onsize change changed

14:32:14.938 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:32:14.939 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -817958912}

14:32:14.950 V Starting input: tba=android.view.inputmethod.EditorInfo@1eeab04 nm : com.example.cocktailmachine ic=androidx.emoji2.viewsintegration.EmojiInputConnection@3d238ed

14:32:14.951 I [IMM] startInputInner - mService.startInputOrWindowGainedFocus

14:32:14.955 D Input channel constructed: fd=87

14:32:14.955 D Input channel destroyed: fd=77

14:32:15.061 D MSG\_RESIZED\_REPORT: frame=Rect(27, 708 - 1053, 1283) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:32:15.062 D MSG\_RESIZED\_REPORT: frame=Rect(0, 0 - 1080, 1920) ci=Rect(0, 72 - 0, 0) vi=Rect(0, 72 - 0, 0) or=1

14:32:15.108 D mHardwareRenderer.destroy()#1

14:32:15.122 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x5 surface={isValid=false 0} surfaceGenerationChanged=true

14:32:15.519 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x5 surface={isValid=false 0} surfaceGenerationChanged=false

14:32:16.310 D mHardwareRenderer.destroy()#4

14:32:16.312 D dispatchDetachedFromWindow

14:32:16.326 D Input channel destroyed: fd=69

14:32:21.301 D STATE\_ON

14:32:21.302 D STATE\_ON

14:32:21.303 D could not find callback wrapper

14:32:21.770 D STATE\_ON

14:32:21.772 D STATE\_ON

14:32:21.772 D could not find callback wrapper

14:32:25.967 I Debugger is no longer active

14:32:25.967 I Starting a blocking GC Instrumentation

14:32:33.444 D ViewPostImeInputStage processPointer 0

14:32:33.497 D ViewPostImeInputStage processPointer 1

14:32:33.499 D ISS - flag : 0Pid : 22618 view : com.example.cocktailmachine

14:32:33.886 D MSG\_RESIZED: frame=Rect(0, 0 - 1080, 1920) ci=Rect(0, 72 - 0, 750) vi=Rect(0, 72 - 0, 750) or=1

14:32:33.910 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x1 surface={isValid=true -817956864} surfaceGenerationChanged=false

14:32:33.914 D onsize change changed

14:32:39.508 D ViewPostImeInputStage processPointer 0

14:32:39.564 D ViewPostImeInputStage processPointer 1

14:32:39.582 I login: Weiter

14:32:39.583 I LoginView: check

14:32:39.583 I login: admin

14:32:39.583 I setUserPrivilegeLevel

14:32:39.583 I getSingleton

14:32:39.583 I setUserPrivilegeLevel: Admin

14:32:39.589 D setTypeface with style : 0

14:32:39.604 D SYANI: Clipboard API is calling: clearFilter()

14:32:39.605 D SYANI: Clipboard API is calling: unregisterClipboardEventListener()

14:32:39.617 D mHardwareRenderer.destroy()#4

14:32:39.617 D dispatchDetachedFromWindow

14:32:39.632 D Input channel destroyed: fd=81

14:32:39.637 D ThreadedRenderer.create() translucent=true

14:32:39.642 D Input channel constructed: fd=58

14:32:39.642 D setView = android.widget.LinearLayout{ffc681c V.E...... ......I. 0,0-0,0} touchMode=true

14:32:39.642 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:32:39.643 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -817956864}

14:32:39.644 V Starting input: tba=android.view.inputmethod.EditorInfo@7d90c25 nm : com.example.cocktailmachine ic=null

14:32:39.644 I [IMM] startInputInner - mService.startInputOrWindowGainedFocus

14:32:39.653 D Input channel constructed: fd=64

14:32:39.653 D Input channel destroyed: fd=87

14:32:39.654 E sendUserActionEvent() returned.

14:32:39.654 V start: login dismissing

14:32:39.654 I initUser

14:32:39.655 W get Instance of BluetoothManager!

14:32:39.655 W STAGE\_0:Bluetooth Adapter has been specified!

14:32:39.696 W STAGE\_0:Bluetooth Adapter is initialized! Address is specified!

14:32:39.696 W STAGE\_0:Device found. Able to connect.

14:32:39.699 W STAGE\_0:Connection was corrupt! try to reconnect!

14:32:39.699 W STAGE\_1:Connection: connecting to ESP GATT Server Failed! try again after ...1500ms

14:32:39.707 D connect() - device: C8:F0:9E:52:75:XX, auto: false

14:32:39.707 D connect() - device: C8:F0:9E:52:75:XX, auto: false

14:32:39.707 D isSecureModeEnabled

14:32:39.707 D isSecureModeEnabled

14:32:39.708 D registerApp()

14:32:39.708 D registerApp()

14:32:39.708 D registerApp() - UUID=10ddb705-fbbc-4a10-a998-c44f5d85c687

14:32:39.708 D registerApp() - UUID=bbb69443-8199-42e5-a0cb-99317453147f

14:32:39.811 D onClientRegistered() - status=0 clientIf=6

14:32:39.811 D onClientRegistered() - status=0 clientIf=7

14:32:40.309 D onClientConnectionState() - status=0 clientIf=7 device=C8:F0:9E:52:75:XX

14:32:40.309 D onClientConnectionState() - status=0 clientIf=6 device=C8:F0:9E:52:75:XX

14:32:40.327 I Connected to GATT server.

14:32:40.327 D discoverServices() - device: C8:F0:9E:52:75:XX

14:32:40.328 I Connected to GATT server.

14:32:40.328 D discoverServices() - device: C8:F0:9E:52:75:XX

14:32:40.328 I Attempting to start service discovery:true

14:32:40.329 I Attempting to start service discovery:true

14:32:40.833 D onClientConnParamsChanged() - Device=C8:F0:9E:52:75:XX interval=6 status=0

14:32:41.311 W STAGE\_1:Connection: connecting to ESP GATT Server Failed! try again after ...1500ms

14:32:41.314 D connect() - device: C8:F0:9E:52:75:XX, auto: false

14:32:41.314 D isSecureModeEnabled

14:32:41.314 D registerApp()

14:32:41.314 D registerApp() - UUID=0bb2644a-b1ed-4718-85c8-605bac323fc2

14:32:41.409 D onSearchComplete() = Device=C8:F0:9E:52:75:XX Status=0

14:32:41.410 W STAGE\_1:onServicesDiscovered received: Services has been discovered!

14:32:41.417 D onClientRegistered() - status=0 clientIf=8

14:32:41.423 D onClientConnectionState() - status=0 clientIf=8 device=C8:F0:9E:52:75:XX

14:32:41.425 I Connected to GATT server.

14:32:41.425 D discoverServices() - device: C8:F0:9E:52:75:XX

14:32:41.426 I Attempting to start service discovery:true

14:32:41.431 D onSearchComplete() = Device=C8:F0:9E:52:75:XX Status=0

14:32:41.431 W STAGE\_1:onServicesDiscovered received: Services has been discovered!

14:32:41.482 D onClientConnParamsChanged() - Device=C8:F0:9E:52:75:XX interval=39 status=0

14:32:42.918 W STAGE\_2: wait for writing characteristic..!

14:32:42.918 W STAGE\_2:Characteristic has been written. The value is now: {"cmd":"init\_user","name":"869754212"}

14:32:42.920 W STAGE\_3:waitForWriteNotification wait for target value...!

14:32:42.922 I initUser done

14:32:42.922 W ASYNC-TASK-doInBackground: doInBackground has been reached asyncFlag value is: false

14:32:42.922 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:32:42.922 I Skipped 193 frames! The application may be doing too much work on its main thread.

14:32:42.922 D dispatchAttachedToWindow

14:32:42.950 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[369,1596][710,1728] result=0x27 surface={isValid=true -817958912} surfaceGenerationChanged=true

14:32:42.951 D mHardwareRenderer.initialize() mSurface={isValid=true -817958912} hwInitialized=true

14:32:42.951 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [341x132]-format:1

14:32:42.953 W finishComposingText on inactive InputConnection

14:32:42.953 D MSG\_WINDOW\_FOCUS\_CHANGED 0

14:32:42.957 W finishComposingText on inactive InputConnection

14:32:42.957 D MSG\_RESIZED: frame=Rect(0, 0 - 1080, 1920) ci=Rect(0, 72 - 0, 0) vi=Rect(0, 72 - 0, 0) or=1

14:32:42.957 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:32:42.958 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -817956864}

14:32:42.964 D mHardwareRenderer.destroy()#4

14:32:42.966 D MSG\_RESIZED\_REPORT: frame=Rect(369, 1596 - 710, 1728) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:32:42.982 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x1 surface={isValid=true -817956864} surfaceGenerationChanged=false

14:32:42.985 D onsize change changed

14:32:42.989 D dispatchDetachedFromWindow

14:32:42.994 D Input channel destroyed: fd=58

14:32:43.420 W STAGE\_3:waitForWriteNotification wait for target value...!

14:32:43.422 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:32:43.921 W STAGE\_3:waitForWriteNotification wait for target value...!

14:32:43.922 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:32:44.421 W STAGE\_3:waitForWriteNotification wait for target value...!

14:32:44.423 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:32:44.922 W STAGE\_3:waitForWriteNotification wait for target value...!

14:32:44.923 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:32:44.924 W STAGE\_3:try to read Response Value from specific Characteristic!

14:32:44.924 W send readCharacteristicValue Command..!

14:32:44.927 W STAGE\_3:STATUS-READING...!

14:32:44.993 W onCharacteristicRead() - Device=C8:F0:9E:52:75:XX handle=74 Status=0

14:32:44.994 W Read Notification Value:{"user": 22}

14:32:44.995 W STAGE\_3:onCharacteristicRead: Alert Notification is-> {"user": 22}

14:32:45.423 W STAGE\_3:receive Notification-> {"user": 22}

14:32:45.424 W ASYNC-TASK-doInBackground: Check Value-> {"user": 22}

14:32:45.425 W ASYNC-TASK-onPostExecute has been reached!

14:32:45.425 D cancelOpen() - device: C8:F0:9E:52:75:XX

14:32:45.437 W ASYNC-TASK-onPostExecute:BluetoothGATT is Disconnected!

14:32:45.437 I ASYNC-TASK-onPostExecute: start toSave

14:32:45.438 W ASYNC-TASK-onPostExecute-getJsonResult->{"user":22}

14:32:45.438 W To Save: {"user":22}

14:32:45.438 D onClientConnectionState() - status=0 clientIf=8 device=C8:F0:9E:52:75:XX

14:32:45.438 W ASYNC-TASK-onPostExecute-getJsonResult->{"user":22}

14:32:45.438 I setUser

14:32:45.438 I setUserId

14:32:45.439 I getSingleton

14:32:45.439 I setUserId: userId

14:32:45.439 I setUser: done

14:32:45.439 I ASYNC-TASK-onPostExecute: start post

14:32:45.439 V start: login init

14:32:45.440 I isCocktailMachineSet

14:32:45.440 W STAGE\_0:Bluetooth Adapter has been specified!

14:32:45.443 I Disconnected from GATT server.

14:32:45.470 W STAGE\_0:Bluetooth Adapter is initialized! Address is specified!

14:32:45.470 W STAGE\_1:Trying to use an existing BluetoothGatt connection.

14:32:45.471 D isSecureModeEnabled

14:32:45.471 W STAGE\_1:Connection: connecting to existing ESP GATT Server Failed! try again after ...1500ms

14:32:45.471 D isSecureModeEnabled

14:32:45.476 W STAGE\_2:wait for target value...!

14:32:45.477 I isCocktailMachineSet: done

14:32:45.477 W ASYNC-TASK-doInBackground: doInBackground has been reached asyncFlag value is: false

14:32:45.477 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:32:45.485 D onClientConnectionState() - status=0 clientIf=8 device=C8:F0:9E:52:75:XX

14:32:45.487 I Connected to GATT server.

14:32:45.487 D discoverServices() - device: C8:F0:9E:52:75:XX

14:32:45.488 I Attempting to start service discovery:true

14:32:45.493 D onSearchComplete() = Device=C8:F0:9E:52:75:XX Status=0

14:32:45.494 W STAGE\_1:onServicesDiscovered received: Services has been discovered!

14:32:45.504 I isAdmin

14:32:45.504 I getUserPrivilegeLevel

14:32:45.504 I getSingleton

14:32:45.504 V start: is admin

14:32:45.504 V startAutomaticCalibration

14:32:45.509 D setTypeface with style : 0

14:32:45.751 E (1) no such column: INTEGER

14:32:45.854 E (1) no such column: INTEGER

14:32:45.900 E (1) no such column: INTEGER

14:32:45.934 W Points are too far apart 4.000229

14:32:45.934 W Points are too far apart 4.000229

14:32:45.959 W Points are too far apart 4.000229

14:32:45.959 W Points are too far apart 4.000229

14:32:45.977 W STAGE\_2:wait for target value...!

14:32:45.977 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:32:45.983 W Points are too far apart 4.000229

14:32:45.983 W Points are too far apart 4.000229

14:32:46.006 W Points are too far apart 4.000229

14:32:46.006 W Points are too far apart 4.000229

14:32:46.027 W Points are too far apart 4.000229

14:32:46.028 W Points are too far apart 4.000229

14:32:46.050 W Points are too far apart 4.000229

14:32:46.050 W Points are too far apart 4.000229

14:32:46.098 W Points are too far apart 4.000225

14:32:46.099 W Points are too far apart 4.000225

14:32:46.122 W Points are too far apart 4.000220

14:32:46.122 W Points are too far apart 4.000220

14:32:46.144 W Points are too far apart 4.000220

14:32:46.144 W Points are too far apart 4.000220

14:32:46.166 W Points are too far apart 4.000220

14:32:46.166 W Points are too far apart 4.000220

14:32:46.188 W Points are too far apart 4.000220

14:32:46.188 W Points are too far apart 4.000220

14:32:46.211 W Points are too far apart 4.000220

14:32:46.211 W Points are too far apart 4.000220

14:32:46.298 W Points are too far apart 4.000207

14:32:46.299 W Points are too far apart 4.000207

14:32:46.323 W Points are too far apart 4.000207

14:32:46.323 W Points are too far apart 4.000207

14:32:46.477 W STAGE\_2:wait for target value...!

14:32:46.478 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:32:46.479 D ---- fAsset->read(8192) returned 0

14:32:46.479 D --- SkAndroidCodec::NewFromStream returned null

14:32:46.479 D ---- fAsset->read(8192) returned 0

14:32:46.479 D --- SkAndroidCodec::NewFromStream returned null

14:32:46.487 I Debugger is no longer active

14:32:46.487 I Starting a blocking GC Instrumentation

14:32:46.534 E (1) no such column: INTEGER

14:32:46.580 E (1) no such column: INTEGER

14:32:46.625 E (1) no such column: INTEGER

14:32:46.671 E (1) no such column: INTEGER

14:32:46.716 E (1) no such column: INTEGER

14:32:46.762 E (1) no such column: INTEGER

14:32:46.864 E (1) no such column: INTEGER

14:32:46.909 E (1) no such column: INTEGER

14:32:46.954 E (1) no such column: INTEGER

14:32:46.978 W STAGE\_2:wait for target value...!

14:32:46.978 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:32:46.999 E (1) no such column: INTEGER

14:32:47.032 W Points are too far apart 4.000229

14:32:47.032 W Points are too far apart 4.000229

14:32:47.053 W Points are too far apart 4.000229

14:32:47.053 W Points are too far apart 4.000229

14:32:47.075 W Points are too far apart 4.000229

14:32:47.075 W Points are too far apart 4.000229

14:32:47.097 W Points are too far apart 4.000229

14:32:47.098 W Points are too far apart 4.000229

14:32:47.120 W Points are too far apart 4.000229

14:32:47.120 W Points are too far apart 4.000229

14:32:47.143 W Points are too far apart 4.000229

14:32:47.144 W Points are too far apart 4.000229

14:32:47.188 W Points are too far apart 4.000225

14:32:47.188 W Points are too far apart 4.000225

14:32:47.210 W Points are too far apart 4.000220

14:32:47.210 W Points are too far apart 4.000220

14:32:47.232 W Points are too far apart 4.000220

14:32:47.232 W Points are too far apart 4.000220

14:32:47.255 W Points are too far apart 4.000220

14:32:47.255 W Points are too far apart 4.000220

14:32:47.277 W Points are too far apart 4.000220

14:32:47.277 W Points are too far apart 4.000220

14:32:47.299 W Points are too far apart 4.000220

14:32:47.299 W Points are too far apart 4.000220

14:32:47.387 W Points are too far apart 4.000207

14:32:47.387 W Points are too far apart 4.000207

14:32:47.409 W Points are too far apart 4.000207

14:32:47.409 W Points are too far apart 4.000207

14:32:47.478 W STAGE\_2:wait for target value...!

14:32:47.478 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:32:47.525 D ---- fAsset->read(8192) returned 0

14:32:47.525 D --- SkAndroidCodec::NewFromStream returned null

14:32:47.526 D ---- fAsset->read(8192) returned 0

14:32:47.526 D --- SkAndroidCodec::NewFromStream returned null

14:32:47.583 E (1) no such column: INTEGER

14:32:47.627 E (1) no such column: INTEGER

14:32:47.672 E (1) no such column: INTEGER

14:32:47.717 E (1) no such column: INTEGER

14:32:47.766 E (1) no such column: INTEGER

14:32:47.812 E (1) no such column: INTEGER

14:32:47.914 E (1) no such column: INTEGER

14:32:47.918 I Do partial code cache collection, code=45KB, data=62KB

14:32:47.918 I After code cache collection, code=42KB, data=60KB

14:32:47.918 I Increasing code cache capacity to 256KB

14:32:47.961 E (1) no such column: INTEGER

14:32:47.978 W STAGE\_2:wait for target value...!

14:32:47.978 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:32:48.006 E (1) no such column: INTEGER

14:32:48.051 E (1) no such column: INTEGER

14:32:48.083 W Points are too far apart 4.000229

14:32:48.083 W Points are too far apart 4.000229

14:32:48.104 W Points are too far apart 4.000229

14:32:48.105 W Points are too far apart 4.000229

14:32:48.128 W Points are too far apart 4.000229

14:32:48.129 W Points are too far apart 4.000229

14:32:48.152 W Points are too far apart 4.000229

14:32:48.152 W Points are too far apart 4.000229

14:32:48.174 W Points are too far apart 4.000229

14:32:48.174 W Points are too far apart 4.000229

14:32:48.198 W Points are too far apart 4.000229

14:32:48.198 W Points are too far apart 4.000229

14:32:48.244 W Points are too far apart 4.000225

14:32:48.245 W Points are too far apart 4.000225

14:32:48.267 W Points are too far apart 4.000220

14:32:48.267 W Points are too far apart 4.000220

14:32:48.288 W Points are too far apart 4.000220

14:32:48.289 W Points are too far apart 4.000220

14:32:48.311 W Points are too far apart 4.000220

14:32:48.311 W Points are too far apart 4.000220

14:32:48.333 W Points are too far apart 4.000220

14:32:48.333 W Points are too far apart 4.000220

14:32:48.355 W Points are too far apart 4.000220

14:32:48.355 W Points are too far apart 4.000220

14:32:48.445 W Points are too far apart 4.000207

14:32:48.445 W Points are too far apart 4.000207

14:32:48.467 W Points are too far apart 4.000207

14:32:48.467 W Points are too far apart 4.000207

14:32:48.479 W STAGE\_2:wait for target value...!

14:32:48.479 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:32:48.581 D ---- fAsset->read(8192) returned 0

14:32:48.581 D --- SkAndroidCodec::NewFromStream returned null

14:32:48.582 D ---- fAsset->read(8192) returned 0

14:32:48.582 D --- SkAndroidCodec::NewFromStream returned null

14:32:48.584 V enterNumberOfPumps

14:32:48.589 D setTypeface with style : 0

14:32:48.595 D setTypeface with style : 0

14:32:48.620 D setTypeface with style : 0

14:32:48.632 D setTypeface with style : 0

14:32:48.643 D setTypeface with style : 0

14:32:48.652 D setTypeface with style : 0

14:32:48.665 D ThreadedRenderer.create() translucent=true

14:32:48.670 D Input channel constructed: fd=65

14:32:48.671 D setView = DecorView@ac8503c[Menue] touchMode=true

14:32:48.671 D MSG\_WINDOW\_FOCUS\_CHANGED 0

14:32:48.673 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:32:48.674 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -817956864}

14:32:48.679 W STAGE\_3:try to read Response Value from specific Characteristic!

14:32:48.679 W send readCharacteristicValue Command..!

14:32:48.686 D dispatchAttachedToWindow

14:32:48.720 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[27,708][1053,1283] result=0x27 surface={isValid=true -818466816} surfaceGenerationChanged=true

14:32:48.720 D mHardwareRenderer.initialize() mSurface={isValid=true -818466816} hwInitialized=true

14:32:48.720 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [1218x767]-format:1

14:32:48.728 D onsize change changed

14:32:48.735 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x1 surface={isValid=true -817956864} surfaceGenerationChanged=false

14:32:48.736 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:32:48.736 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -818466816}

14:32:48.745 V Starting input: tba=android.view.inputmethod.EditorInfo@aa4f758 nm : com.example.cocktailmachine ic=androidx.emoji2.viewsintegration.EmojiInputConnection@1aa50b1

14:32:48.745 I [IMM] startInputInner - mService.startInputOrWindowGainedFocus

14:32:48.748 D Input channel constructed: fd=70

14:32:48.748 D Input channel destroyed: fd=64

14:32:48.750 W STAGE\_3:STATUS-READING...!

14:32:48.780 D MSG\_RESIZED\_REPORT: frame=Rect(27, 708 - 1053, 1283) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:32:48.822 D MSG\_WINDOW\_FOCUS\_CHANGED 0

14:32:48.979 W STAGE\_2:wait for target value...!

14:32:48.979 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:32:49.268 D Time to obtain view hierarchy (ms): 2771

14:32:49.278 I Debugger is no longer active

14:32:49.278 I Starting a blocking GC Instrumentation

14:32:49.330 W onCharacteristicRead() - Device=C8:F0:9E:52:75:XX handle=52 Status=0

14:32:49.331 W Read Notification Value:{"1":{"liquid":"Wasser","volume":100.0,"cal":[]},"2":{"liquid":"Wasser","volume":100.0,"cal":[]},"3":{"liquid":"Wasser","volume":100.0,"cal":[]}}

14:32:49.331 W STAGE\_3:onCharacteristicRead: Alert Notification is-> {"1":{"liquid":"Wasser","volume":100.0,"cal":[]},"2":{"liquid":"Wasser","volume":100.0,"cal":[]},"3":{"liquid":"Wasser","volume":100.0,"cal":[]}}

14:32:49.479 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:32:49.479 W STAGE\_2:receive Notification-> {"1":{"liquid":"Wasser","volume":100.0,"cal":[]},"2":{"liquid":"Wasser","volume":100.0,"cal":[]},"3":{"liquid":"Wasser","volume":100.0,"cal":[]}}

14:32:49.849 I Debugger is no longer active

14:32:49.849 I Starting a blocking GC Instrumentation

14:32:49.980 W ASYNC-TASK-doInBackground: Check Value-> {"1":{"liquid":"Wasser","volume":100.0,"cal":[]},"2":{"liquid":"Wasser","volume":100.0,"cal":[]},"3":{"liquid":"Wasser","volume":100.0,"cal":[]}}

14:32:49.981 W ASYNC-TASK-onPostExecute has been reached!

14:32:49.982 D cancelOpen() - device: C8:F0:9E:52:75:XX

14:32:49.995 W ASYNC-TASK-onPostExecute:BluetoothGATT is Disconnected!

14:32:49.995 I ASYNC-TASK-onPostExecute: start toSave

14:32:49.995 W ASYNC-TASK-onPostExecute-getJsonResult->{"1":{"liquid":"Wasser","volume":100,"cal":[]},"2":{"liquid":"Wasser","volume":100,"cal":[]},"3":{"liquid":"Wasser","volume":100,"cal":[]}}

14:32:49.995 I updatePumpStatus

14:32:49.996 D onClientConnectionState() - status=0 clientIf=8 device=C8:F0:9E:52:75:XX

14:32:49.997 I updatePumpStatus: {"1":{"liquid":"Wasser","volume":100,"cal":[]},"2":{"liquid":"Wasser","volume":100,"cal":[]},"3":{"liquid":"Wasser","volume":100,"cal":[]}}

14:32:50.001 I Disconnected from GATT server.

14:32:50.009 I getIngredient Wasser

14:32:50.298 I getIngredient Wasser

14:32:50.607 I getIngredient Wasser

14:32:51.728 W ASYNC-TASK-onPostExecute-getJsonResult->{"1":{"liquid":"Wasser","volume":100,"cal":[]},"2":{"liquid":"Wasser","volume":100,"cal":[]},"3":{"liquid":"Wasser","volume":100,"cal":[]}}

14:32:51.728 W To Save: {"1":{"liquid":"Wasser","volume":100,"cal":[]},"2":{"liquid":"Wasser","volume":100,"cal":[]},"3":{"liquid":"Wasser","volume":100,"cal":[]}}

14:32:51.728 I ASYNC-TASK-onPostExecute: start post

14:32:52.861 D Time to obtain view hierarchy (ms): 2868

14:32:52.876 I Debugger is no longer active

14:32:52.876 I Starting a blocking GC Instrumentation

14:32:53.649 I Debugger is no longer active

14:32:53.649 I Starting a blocking GC Instrumentation

14:32:54.569 D ViewPostImeInputStage processPointer 0

14:32:54.649 D ViewPostImeInputStage processPointer 1

14:32:54.650 D ISS - flag : 0Pid : 22618 view : com.example.cocktailmachine

14:32:54.976 D MSG\_RESIZED: frame=Rect(0, 0 - 1080, 1920) ci=Rect(0, 72 - 0, 750) vi=Rect(0, 72 - 0, 750) or=1

14:32:54.991 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x1 surface={isValid=true -817956864} surfaceGenerationChanged=false

14:32:54.995 D onsize change changed

14:32:56.833 D ViewPostImeInputStage processPointer 0

14:32:56.876 D ViewPostImeInputStage processPointer 1

14:32:56.905 D setTypeface with style : 0

14:32:56.913 D setTypeface with style : 0

14:32:56.928 D setTypeface with style : 0

14:32:56.937 D setTypeface with style : 0

14:32:56.948 D ThreadedRenderer.create() translucent=true

14:32:56.953 D Input channel constructed: fd=64

14:32:56.954 D setView = DecorView@bfbb237[Menue] touchMode=true

14:32:56.954 V PumpNumberChangeView: save

14:32:56.954 E PumpNumberChangeView: save setOverrideEmptyPumps

14:32:56.954 I setOverrideEmptyPumps

14:32:57.021 I setOverrideEmptyPumps 2

14:32:57.021 I makeNew

14:32:57.022 I getIngredient Wasser

14:32:57.447 I setOverrideEmptyPumps: made Pump 1

14:32:57.448 I setOverrideEmptyPumps: made Pump SQLPump{ID=1, slot=1, ingredientPump=SQLIngredientPump{ID=1, volume=100, pump=1, ingredient=977}}

14:32:57.466 I setOverrideEmptyPumps: control list len 1

14:32:57.466 I makeNew

14:32:57.466 I getIngredient Wasser

14:32:57.814 I setOverrideEmptyPumps: made Pump 2

14:32:57.815 I setOverrideEmptyPumps: made Pump SQLPump{ID=2, slot=2, ingredientPump=SQLIngredientPump{ID=2, volume=100, pump=2, ingredient=977}}

14:32:57.839 I setOverrideEmptyPumps: control list len 2

14:32:57.840 W STAGE\_0:Bluetooth Adapter has been specified!

14:32:57.869 W STAGE\_0:Bluetooth Adapter is initialized! Address is specified!

14:32:57.869 W STAGE\_1:Trying to use an existing BluetoothGatt connection.

14:32:57.870 D isSecureModeEnabled

14:32:57.870 W STAGE\_1:Connection: connecting to existing ESP GATT Server Failed! try again after ...1500ms

14:32:57.870 D isSecureModeEnabled

14:32:57.875 W STAGE\_2:wait for target value...!

14:32:57.876 I setOverrideEmptyPumps: control given len 2

14:32:57.876 W ASYNC-TASK-doInBackground: doInBackground has been reached asyncFlag value is: false

14:32:57.876 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:32:57.885 D onClientConnectionState() - status=0 clientIf=8 device=C8:F0:9E:52:75:XX

14:32:57.888 I Connected to GATT server.

14:32:57.888 D discoverServices() - device: C8:F0:9E:52:75:XX

14:32:57.889 I Attempting to start service discovery:true

14:32:57.895 D onSearchComplete() = Device=C8:F0:9E:52:75:XX Status=0

14:32:57.896 W STAGE\_1:onServicesDiscovered received: Services has been discovered!

14:32:57.902 I setOverrideEmptyPumps: control list len 2

14:32:57.907 D setTypeface with style : 0

14:32:57.919 D SYANI: Clipboard API is calling: clearFilter()

14:32:57.920 D SYANI: Clipboard API is calling: unregisterClipboardEventListener()

14:32:57.930 D mHardwareRenderer.destroy()#4

14:32:57.930 D dispatchDetachedFromWindow

14:32:57.938 D Input channel destroyed: fd=65

14:32:57.939 I Skipped 61 frames! The application may be doing too much work on its main thread.

14:32:57.942 D dispatchAttachedToWindow

14:32:57.994 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[27,396][1053,1596] result=0x27 surface={isValid=true -818466816} surfaceGenerationChanged=true

14:32:57.994 D mHardwareRenderer.initialize() mSurface={isValid=true -818466816} hwInitialized=true

14:32:57.995 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [1218x1392]-format:1

14:32:58.012 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:32:58.013 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -818466816}

14:32:58.015 D MSG\_WINDOW\_FOCUS\_CHANGED 0

14:32:58.040 D ThreadedRenderer.create() translucent=true

14:32:58.045 D Input channel constructed: fd=65

14:32:58.046 D setView = android.widget.LinearLayout{d643851 V.E...... ......I. 0,0-0,0} touchMode=true

14:32:58.104 D dispatchAttachedToWindow

14:32:58.129 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[390,1596][689,1728] result=0x27 surface={isValid=true -818612224} surfaceGenerationChanged=true

14:32:58.130 D mHardwareRenderer.initialize() mSurface={isValid=true -818612224} hwInitialized=true

14:32:58.132 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [299x132]-format:1

14:32:58.134 D MSG\_RESIZED\_REPORT: frame=Rect(27, 396 - 1053, 1596) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:32:58.186 D MSG\_RESIZED\_REPORT: frame=Rect(390, 1596 - 689, 1728) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:32:58.241 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:32:58.243 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -818466816}

14:32:58.276 E sendUserActionEvent() returned.

14:32:58.376 W STAGE\_2:wait for target value...!

14:32:58.376 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:32:58.576 I Do full code cache collection, code=96KB, data=124KB

14:32:58.577 I After code cache collection, code=80KB, data=88KB

14:32:58.739 I Debugger is no longer active

14:32:58.739 I Starting a blocking GC Instrumentation

14:32:58.876 W STAGE\_2:wait for target value...!

14:32:58.877 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:32:59.123 I Do partial code cache collection, code=87KB, data=103KB

14:32:59.124 I After code cache collection, code=87KB, data=103KB

14:32:59.124 I Increasing code cache capacity to 512KB

14:32:59.376 W STAGE\_2:wait for target value...!

14:32:59.377 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:32:59.877 W STAGE\_2:wait for target value...!

14:32:59.877 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:32:59.887 W STAGE\_3:try to read Response Value from specific Characteristic!

14:32:59.887 W send readCharacteristicValue Command..!

14:32:59.903 W STAGE\_3:STATUS-READING...!

14:32:59.932 D mHardwareRenderer.destroy()#4

14:32:59.938 D dispatchDetachedFromWindow

14:32:59.944 D Input channel destroyed: fd=65

14:33:00.055 W onCharacteristicRead() - Device=C8:F0:9E:52:75:XX handle=46 Status=0

14:33:00.056 W Read Notification Value:"calibration empty container"

14:33:00.056 W STAGE\_3:onCharacteristicRead: Alert Notification is-> "calibration empty container"

14:33:00.377 W STAGE\_2:receive Notification-> "calibration empty container"

14:33:00.378 W ASYNC-TASK-doInBackground: Check Value-> "calibration empty container"

14:33:00.378 W ASYNC-TASK-doInBackground: the response Value is no JSON Format..!

14:33:00.391 W ASYNC-TASK-onPostExecute has been reached!

14:33:00.391 D cancelOpen() - device: C8:F0:9E:52:75:XX

14:33:00.398 W ASYNC-TASK-onPostExecute:BluetoothGATT is Disconnected!

14:33:00.398 I ASYNC-TASK-onPostExecute: start toSave

14:33:00.398 D onClientConnectionState() - status=0 clientIf=8 device=C8:F0:9E:52:75:XX

14:33:00.399 W returned result:calibration empty container

14:33:00.399 W returned result: start saving

14:33:00.400 I valueStringOf

14:33:00.400 I Disconnected from GATT server.

14:33:00.400 W returned result finished

14:33:00.400 I ASYNC-TASK-onPostExecute: start post

14:33:22.857 D Time to obtain view hierarchy (ms): 24108

14:33:22.869 I Debugger is no longer active

14:33:22.869 I Starting a blocking GC Instrumentation

14:39:28.357 D onClientConnectionState() - status=8 clientIf=6 device=C8:F0:9E:52:75:XX

14:39:28.357 D onClientConnectionState() - status=8 clientIf=7 device=C8:F0:9E:52:75:XX

14:39:28.361 I Disconnected from GATT server.

14:39:28.362 I Disconnected from GATT server.

14:39:54.606 E [GSIM LOG]: gsimLogHandler: com.example.cocktailmachine, msg: MESSAGE\_STOP\_ADV

14:39:54.607 E [GSIM LOG]: gsimLogHandler: com.example.cocktailmachine, msg: MESSAGE\_STOP\_ADV

14:39:54.607 E [GSIM LOG]: gsimLogHandler: com.example.cocktailmachine, msg: MESSAGE\_STOP\_ADV

14:40:00.766 E [2498] VerifyV31SignatureInstallTask.d(34): VerifyApps V31SignatureVerification: Successful verification for the package: com.example.cocktailmachine using APK Signature Scheme v3

14:40:07.989 E Not going to handle 'com.example.cocktailmachine'!

14:40:08.558 E [null:onReceive:36]PackageChangedReceiver com.example.cocktailmachine action : android.intent.action.PACKAGE\_REMOVED

14:40:08.824 E Not going to handle 'com.example.cocktailmachine'!

14:40:10.264 E onPackageChanged :com.example.cocktailmachine

14:40:12.421 D Get MotionRecognitionManager

14:40:12.432 D mSContextService = com.samsung.android.hardware.context.ISemContextService$Stub$Proxy@202ae6a

14:40:12.438 D motionService = com.samsung.android.gesture.IMotionRecognitionService$Stub$Proxy@c44bf5b

14:40:12.438 D motionService = com.samsung.android.gesture.IMotionRecognitionService$Stub$Proxy@c44bf5b

14:40:12.452 D Start Scan

14:40:12.453 D STATE\_ON

14:40:12.454 D STATE\_ON

14:40:12.457 D STATE\_ON

14:40:12.457 D STATE\_ON

14:40:12.569 D onClientRegistered() - status=0 clientIf=6 mClientIf=0

14:40:12.577 E [GSIM LOG]: gsimLogHandler: com.example.cocktailmachine, msg: MESSAGE\_START\_SCAN

14:40:12.601 D init sf\_choreo\_doframe debug\_Level : 0x4f4cdebug\_game\_running : false

14:40:12.619 D ThreadedRenderer.create() translucent=false

14:40:12.624 D Input channel constructed: fd=57

14:40:12.624 D setView = DecorView@139290d[DeviceScanActivity] touchMode=true

14:40:12.629 D ThreadedRenderer.create() translucent=true

14:40:12.632 D Input channel constructed: fd=58

14:40:12.632 D setView = android.widget.LinearLayout{b39bed3 V.E...... ......I. 0,0-0,0} touchMode=true

14:40:12.634 D STATE\_ON

14:40:12.635 D STATE\_ON

14:40:12.635 D Stop Scan

14:40:12.635 E [GSIM LOG]: gsimLogHandler: com.example.cocktailmachine, msg: MESSAGE\_STOP\_SCAN

14:40:12.653 D dispatchAttachedToWindow

14:40:12.683 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[0,0][1080,1920] result=0x27 surface={isValid=true -203872256} surfaceGenerationChanged=true

14:40:12.683 D mHardwareRenderer.initialize() mSurface={isValid=true -203872256} hwInitialized=true

14:40:12.693 D onsize change

14:40:12.695 D dispatchAttachedToWindow

14:40:12.735 D loaded /vendor/lib/egl/libGLES\_mali.so

14:40:12.791 I Initialized EGL, version 1.4

14:40:12.791 D Swap behavior 1

14:40:12.798 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [1080x1920]-format:1

14:40:12.820 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[194,1596][886,1728] result=0x27 surface={isValid=true -203706368} surfaceGenerationChanged=true

14:40:12.820 D mHardwareRenderer.initialize() mSurface={isValid=true -203706368} hwInitialized=true

14:40:12.822 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [692x132]-format:1

14:40:12.885 W g2d fimg library does not exist

14:40:12.979 D MSG\_RESIZED\_REPORT: frame=Rect(0, 0 - 1080, 1920) ci=Rect(0, 72 - 0, 0) vi=Rect(0, 72 - 0, 0) or=1

14:40:12.980 D MSG\_RESIZED\_REPORT: frame=Rect(194, 1596 - 886, 1728) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:40:12.980 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:40:12.980 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -203872256}

14:40:12.982 V Starting input: tba=android.view.inputmethod.EditorInfo@3776cc5 nm : com.example.cocktailmachine ic=null

14:40:12.982 I [IMM] startInputInner - mService.startInputOrWindowGainedFocus

14:40:12.989 D Input channel constructed: fd=76

14:40:12.990 D STATE\_ON

14:40:12.991 D STATE\_ON

14:40:12.991 D Start Scan

14:40:12.992 D STATE\_ON

14:40:12.992 D STATE\_ON

14:40:12.993 D STATE\_ON

14:40:12.994 D STATE\_ON

14:40:13.098 D onClientRegistered() - status=0 clientIf=6 mClientIf=0

14:40:13.102 E [GSIM LOG]: gsimLogHandler: com.example.cocktailmachine, msg: MESSAGE\_START\_SCAN

14:40:13.104 V Starting input: tba=android.view.inputmethod.EditorInfo@25b861a nm : com.example.cocktailmachine ic=null

14:40:13.115 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x1 surface={isValid=true -203872256} surfaceGenerationChanged=false

14:40:13.201 D parseFromBytes

14:40:13.206 D parseFromBytes

14:40:13.218 D onScanResult: Scan Call back

14:40:13.219 D onScanResult: Scan Call back

14:40:13.255 D parseFromBytes

14:40:13.257 V Starting input: tba=android.view.inputmethod.EditorInfo@64002c3 nm : com.example.cocktailmachine ic=null

14:40:13.257 I [IMM] startInputInner - mService.startInputOrWindowGainedFocus

14:40:13.265 D Input channel constructed: fd=79

14:40:13.265 D Input channel destroyed: fd=76

14:40:13.266 D onScanResult: Scan Call back

14:40:13.299 D parseFromBytes

14:40:13.321 D onScanResult: Scan Call back

14:40:13.341 D parseFromBytes

14:40:13.342 D onScanResult: Scan Call back

14:40:13.389 D parseFromBytes

14:40:13.390 D onScanResult: Scan Call back

14:40:13.438 D parseFromBytes

14:40:13.438 D onScanResult: Scan Call back

14:40:13.486 D parseFromBytes

14:40:13.487 D onScanResult: Scan Call back

14:40:13.536 D parseFromBytes

14:40:13.536 D onScanResult: Scan Call back

14:40:13.578 D parseFromBytes

14:40:13.578 D onScanResult: Scan Call back

14:40:13.619 D parseFromBytes

14:40:13.620 D onScanResult: Scan Call back

14:40:13.665 D parseFromBytes

14:40:13.666 D onScanResult: Scan Call back

14:40:13.881 D parseFromBytes

14:40:13.882 D onScanResult: Scan Call back

14:40:13.930 D parseFromBytes

14:40:13.931 D onScanResult: Scan Call back

14:40:13.972 D parseFromBytes

14:40:13.973 D onScanResult: Scan Call back

14:40:14.014 D parseFromBytes

14:40:14.014 D onScanResult: Scan Call back

14:40:14.059 D parseFromBytes

14:40:14.060 D onScanResult: Scan Call back

14:40:14.104 D parseFromBytes

14:40:14.104 D onScanResult: Scan Call back

14:40:14.150 D parseFromBytes

14:40:14.150 D onScanResult: Scan Call back

14:40:14.194 D parseFromBytes

14:40:14.194 D onScanResult: Scan Call back

14:40:14.238 D parseFromBytes

14:40:14.239 D mHardwareRenderer.destroy()#4

14:40:14.240 D onScanResult: Scan Call back

14:40:14.254 D dispatchDetachedFromWindow

14:40:14.262 D Input channel destroyed: fd=58

14:40:14.286 D parseFromBytes

14:40:14.286 D onScanResult: Scan Call back

14:40:14.327 D parseFromBytes

14:40:14.327 D onScanResult: Scan Call back

14:40:14.374 D parseFromBytes

14:40:14.376 D onScanResult: Scan Call back

14:40:14.850 D Time to obtain view hierarchy (ms): 1280

14:40:15.400 D STATE\_ON

14:40:15.401 D STATE\_ON

14:40:15.401 D Stop Scan

14:40:15.403 E [GSIM LOG]: gsimLogHandler: com.example.cocktailmachine, msg: MESSAGE\_STOP\_SCAN

14:40:15.430 D ThreadedRenderer.create() translucent=true

14:40:15.436 D Input channel constructed: fd=65

14:40:15.436 D setView = android.widget.LinearLayout{d0145bf V.E...... ......I. 0,0-0,0} touchMode=true

14:40:15.437 D MSG\_WINDOW\_FOCUS\_CHANGED 0

14:40:15.438 D STATE\_ON

14:40:15.439 D STATE\_ON

14:40:15.439 D could not find callback wrapper

14:40:15.453 D dispatchAttachedToWindow

14:40:15.468 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[194,1596][886,1728] result=0x27 surface={isValid=true -203704320} surfaceGenerationChanged=true

14:40:15.469 D mHardwareRenderer.initialize() mSurface={isValid=true -203704320} hwInitialized=true

14:40:15.470 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [692x132]-format:1

14:40:15.526 D Checking for metadata for AppLocalesMetadataHolderService : Service not found

14:40:15.631 W Before Android 4.1, method android.graphics.PorterDuffColorFilter androidx.vectordrawable.graphics.drawable.VectorDrawableCompat.updateTintFilter(android.graphics.PorterDuffColorFilter, android.content.res.ColorStateList, android.graphics.PorterDuff$Mode) would have incorrectly overridden the package-private method in android.graphics.drawable.Drawable

14:40:15.636 V onCreate

14:40:15.852 I isAdmin

14:40:15.852 I getUserPrivilegeLevel

14:40:15.852 I getSingleton

14:40:15.853 V onCreate: User Modus

14:40:15.853 V start: isIsDone

14:40:15.853 W onCreate: start calibration

14:40:15.853 V start

14:40:15.986 V start: loaded db

14:40:15.987 I login

14:40:16.034 D setTypeface with style : 0

14:40:16.057 D setTypeface with style : 0

14:40:16.061 I LoginView

14:40:16.091 D setTypeface with style : 0

14:40:16.109 D setTypeface with style : 0

14:40:16.136 I Do partial code cache collection, code=18KB, data=28KB

14:40:16.140 I After code cache collection, code=18KB, data=28KB

14:40:16.140 I Increasing code cache capacity to 128KB

14:40:16.160 D setTypeface with style : 0

14:40:16.180 D setTypeface with style : 0

14:40:16.193 D setTypeface with style : 0

14:40:16.209 D ThreadedRenderer.create() translucent=true

14:40:16.214 D Input channel constructed: fd=81

14:40:16.214 D setView = DecorView@66e5ffe[Menue] touchMode=true

14:40:16.214 V onCreate: without test envs

14:40:16.258 D ThreadedRenderer.create() translucent=false

14:40:16.261 D Input channel constructed: fd=82

14:40:16.262 D setView = DecorView@92d0d3f[Menue] touchMode=true

14:40:16.266 E [null:onReceive:36]PackageChangedReceiver com.example.cocktailmachine action : android.intent.action.PACKAGE\_REPLACED

14:40:16.267 I Skipped 47 frames! The application may be doing too much work on its main thread.

14:40:16.285 D dispatchAttachedToWindow

14:40:16.326 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[27,708][1053,1283] result=0x27 surface={isValid=true -795611136} surfaceGenerationChanged=true

14:40:16.326 D mHardwareRenderer.initialize() mSurface={isValid=true -795611136} hwInitialized=true

14:40:16.329 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [1098x647]-format:1

14:40:16.341 D onsize change changed

14:40:16.352 D dispatchAttachedToWindow

14:40:16.367 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[0,0][1080,1920] result=0x7 surface={isValid=true -795609088} surfaceGenerationChanged=true

14:40:16.368 D mHardwareRenderer.initialize() mSurface={isValid=true -795609088} hwInitialized=true

14:40:16.368 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [1080x1920]-format:1

14:40:16.391 D onsize change changed

14:40:16.392 D MSG\_RESIZED\_REPORT: frame=Rect(194, 1596 - 886, 1728) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:40:16.393 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:40:16.393 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -795611136}

14:40:16.413 V Starting input: tba=android.view.inputmethod.EditorInfo@1eeab04 nm : com.example.cocktailmachine ic=androidx.emoji2.viewsintegration.EmojiInputConnection@3d238ed

14:40:16.414 I [IMM] startInputInner - mService.startInputOrWindowGainedFocus

14:40:16.417 D Input channel constructed: fd=87

14:40:16.417 D Input channel destroyed: fd=79

14:40:16.594 D MSG\_RESIZED\_REPORT: frame=Rect(27, 708 - 1053, 1283) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:40:16.596 D MSG\_RESIZED\_REPORT: frame=Rect(0, 0 - 1080, 1920) ci=Rect(0, 72 - 0, 0) vi=Rect(0, 72 - 0, 0) or=1

14:40:16.650 D mHardwareRenderer.destroy()#1

14:40:16.666 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x5 surface={isValid=false 0} surfaceGenerationChanged=true

14:40:17.140 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x5 surface={isValid=false 0} surfaceGenerationChanged=false

14:40:17.419 D mHardwareRenderer.destroy()#4

14:40:17.420 D dispatchDetachedFromWindow

14:40:17.426 D Input channel destroyed: fd=65

14:40:20.660 D ViewPostImeInputStage processPointer 0

14:40:20.738 D ViewPostImeInputStage processPointer 1

14:40:20.739 D ISS - flag : 0Pid : 28484 view : com.example.cocktailmachine

14:40:21.174 D MSG\_RESIZED: frame=Rect(0, 0 - 1080, 1920) ci=Rect(0, 72 - 0, 750) vi=Rect(0, 72 - 0, 750) or=1

14:40:21.199 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x1 surface={isValid=true -795609088} surfaceGenerationChanged=false

14:40:21.202 D onsize change changed

14:40:22.453 D STATE\_ON

14:40:22.455 D STATE\_ON

14:40:22.455 D could not find callback wrapper

14:40:22.994 D STATE\_ON

14:40:22.997 D STATE\_ON

14:40:22.997 D could not find callback wrapper

14:40:26.552 D ViewPostImeInputStage processPointer 0

14:40:26.595 D ViewPostImeInputStage processPointer 1

14:40:26.613 I login: Weiter

14:40:26.613 I LoginView: check

14:40:26.613 I login: admin

14:40:26.613 I setUserPrivilegeLevel

14:40:26.613 I getSingleton

14:40:26.614 I setUserPrivilegeLevel: Admin

14:40:26.619 D setTypeface with style : 0

14:40:26.631 D SYANI: Clipboard API is calling: clearFilter()

14:40:26.632 D SYANI: Clipboard API is calling: unregisterClipboardEventListener()

14:40:26.644 D mHardwareRenderer.destroy()#4

14:40:26.644 D dispatchDetachedFromWindow

14:40:26.668 D Input channel destroyed: fd=81

14:40:26.674 D ThreadedRenderer.create() translucent=true

14:40:26.678 D Input channel constructed: fd=64

14:40:26.679 D setView = android.widget.LinearLayout{ffc681c V.E...... ......I. 0,0-0,0} touchMode=true

14:40:26.679 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:40:26.679 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -795609088}

14:40:26.681 V Starting input: tba=android.view.inputmethod.EditorInfo@7d90c25 nm : com.example.cocktailmachine ic=null

14:40:26.681 I [IMM] startInputInner - mService.startInputOrWindowGainedFocus

14:40:26.684 D Input channel constructed: fd=67

14:40:26.684 D Input channel destroyed: fd=87

14:40:26.684 V start: login dismissing

14:40:26.685 I initUser

14:40:26.685 W get Instance of BluetoothManager!

14:40:26.685 W STAGE\_0:Bluetooth Adapter has been specified!

14:40:26.708 W STAGE\_0:Bluetooth Adapter is initialized! Address is specified!

14:40:26.708 W STAGE\_0:Device found. Able to connect.

14:40:26.710 W STAGE\_0:Connection was corrupt! try to reconnect!

14:40:26.710 W STAGE\_1:Connection: connecting to ESP GATT Server Failed! try again after ...1500ms

14:40:26.715 D connect() - device: C8:F0:9E:52:75:XX, auto: false

14:40:26.715 D connect() - device: C8:F0:9E:52:75:XX, auto: false

14:40:26.716 D isSecureModeEnabled

14:40:26.716 D isSecureModeEnabled

14:40:26.716 D registerApp()

14:40:26.716 D registerApp()

14:40:26.716 D registerApp() - UUID=cc3f50ea-d9bd-4156-8e95-f82ddfb0adaf

14:40:26.716 D registerApp() - UUID=2d43f99d-92f2-489f-875d-55e7211d43a0

14:40:26.821 D onClientRegistered() - status=0 clientIf=6

14:40:26.822 D onClientRegistered() - status=0 clientIf=7

14:40:27.151 D onClientConnectionState() - status=0 clientIf=6 device=C8:F0:9E:52:75:XX

14:40:27.151 D onClientConnectionState() - status=0 clientIf=7 device=C8:F0:9E:52:75:XX

14:40:27.170 I Connected to GATT server.

14:40:27.170 I Connected to GATT server.

14:40:27.171 D discoverServices() - device: C8:F0:9E:52:75:XX

14:40:27.171 D discoverServices() - device: C8:F0:9E:52:75:XX

14:40:27.172 I Attempting to start service discovery:true

14:40:27.172 I Attempting to start service discovery:true

14:40:27.434 I Debugger is no longer active

14:40:27.434 I Starting a blocking GC Instrumentation

14:40:27.717 D onClientConnParamsChanged() - Device=C8:F0:9E:52:75:XX interval=6 status=0

14:40:28.321 W STAGE\_1:Connection: connecting to ESP GATT Server Failed! try again after ...1500ms

14:40:28.324 D connect() - device: C8:F0:9E:52:75:XX, auto: false

14:40:28.324 D isSecureModeEnabled

14:40:28.325 D registerApp()

14:40:28.325 D registerApp() - UUID=7e77e5a3-8756-4384-b3d9-d299879777f7

14:40:28.335 D onSearchComplete() = Device=C8:F0:9E:52:75:XX Status=0

14:40:28.335 W STAGE\_1:onServicesDiscovered received: Services has been discovered!

14:40:28.403 D onClientConnParamsChanged() - Device=C8:F0:9E:52:75:XX interval=39 status=0

14:40:28.427 D onClientRegistered() - status=0 clientIf=8

14:40:28.433 D onClientConnectionState() - status=0 clientIf=8 device=C8:F0:9E:52:75:XX

14:40:28.435 I Connected to GATT server.

14:40:28.435 D discoverServices() - device: C8:F0:9E:52:75:XX

14:40:28.437 I Attempting to start service discovery:true

14:40:28.442 D onSearchComplete() = Device=C8:F0:9E:52:75:XX Status=0

14:40:28.442 W STAGE\_1:onServicesDiscovered received: Services has been discovered!

14:40:29.928 W STAGE\_2: wait for writing characteristic..!

14:40:29.929 W STAGE\_2:Characteristic has been written. The value is now: {"cmd":"init\_user","name":"-1588955391"}

14:40:29.930 W STAGE\_3:waitForWriteNotification wait for target value...!

14:40:29.932 I initUser done

14:40:29.932 E sendUserActionEvent() returned.

14:40:29.932 W ASYNC-TASK-doInBackground: doInBackground has been reached asyncFlag value is: false

14:40:29.932 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:29.933 I Skipped 191 frames! The application may be doing too much work on its main thread.

14:40:29.933 D dispatchAttachedToWindow

14:40:29.961 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[369,1596][710,1728] result=0x27 surface={isValid=true -795611136} surfaceGenerationChanged=true

14:40:29.961 D mHardwareRenderer.initialize() mSurface={isValid=true -795611136} hwInitialized=true

14:40:29.963 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [341x132]-format:1

14:40:29.963 W finishComposingText on inactive InputConnection

14:40:29.974 D MSG\_WINDOW\_FOCUS\_CHANGED 0

14:40:29.975 W finishComposingText on inactive InputConnection

14:40:29.976 D MSG\_RESIZED: frame=Rect(0, 0 - 1080, 1920) ci=Rect(0, 72 - 0, 0) vi=Rect(0, 72 - 0, 0) or=1

14:40:29.976 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:40:29.976 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -795609088}

14:40:29.981 D mHardwareRenderer.destroy()#4

14:40:29.983 D MSG\_RESIZED\_REPORT: frame=Rect(369, 1596 - 710, 1728) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:40:30.000 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x1 surface={isValid=true -795609088} surfaceGenerationChanged=false

14:40:30.002 D onsize change changed

14:40:30.007 D dispatchDetachedFromWindow

14:40:30.013 D Input channel destroyed: fd=64

14:40:30.431 W STAGE\_3:waitForWriteNotification wait for target value...!

14:40:30.433 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:30.931 W STAGE\_3:waitForWriteNotification wait for target value...!

14:40:30.933 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:31.432 W STAGE\_3:waitForWriteNotification wait for target value...!

14:40:31.433 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:31.932 W STAGE\_3:try to read Response Value from specific Characteristic!

14:40:31.932 W STAGE\_3:waitForWriteNotification wait for target value...!

14:40:31.932 W send readCharacteristicValue Command..!

14:40:31.934 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:31.936 W STAGE\_3:STATUS-READING...!

14:40:32.012 W onCharacteristicRead() - Device=C8:F0:9E:52:75:XX handle=74 Status=0

14:40:32.013 W Read Notification Value:{"user": 23}

14:40:32.013 W STAGE\_3:onCharacteristicRead: Alert Notification is-> {"user": 23}

14:40:32.433 W STAGE\_3:receive Notification-> {"user": 23}

14:40:32.434 W ASYNC-TASK-doInBackground: Check Value-> {"user": 23}

14:40:32.435 W ASYNC-TASK-onPostExecute has been reached!

14:40:32.435 D cancelOpen() - device: C8:F0:9E:52:75:XX

14:40:32.447 W ASYNC-TASK-onPostExecute:BluetoothGATT is Disconnected!

14:40:32.447 I ASYNC-TASK-onPostExecute: start toSave

14:40:32.447 W ASYNC-TASK-onPostExecute-getJsonResult->{"user":23}

14:40:32.448 W To Save: {"user":23}

14:40:32.448 W ASYNC-TASK-onPostExecute-getJsonResult->{"user":23}

14:40:32.448 D onClientConnectionState() - status=0 clientIf=8 device=C8:F0:9E:52:75:XX

14:40:32.448 I setUser

14:40:32.448 I setUserId

14:40:32.448 I getSingleton

14:40:32.448 I setUserId: userId

14:40:32.448 I setUser: done

14:40:32.448 I ASYNC-TASK-onPostExecute: start post

14:40:32.448 V start: login init

14:40:32.449 I isCocktailMachineSet

14:40:32.449 W STAGE\_0:Bluetooth Adapter has been specified!

14:40:32.452 I Disconnected from GATT server.

14:40:32.481 W STAGE\_0:Bluetooth Adapter is initialized! Address is specified!

14:40:32.481 W STAGE\_1:Trying to use an existing BluetoothGatt connection.

14:40:32.482 D isSecureModeEnabled

14:40:32.482 W STAGE\_1:Connection: connecting to existing ESP GATT Server Failed! try again after ...1500ms

14:40:32.482 D isSecureModeEnabled

14:40:32.487 W STAGE\_2:wait for target value...!

14:40:32.487 I isCocktailMachineSet: done

14:40:32.488 W ASYNC-TASK-doInBackground: doInBackground has been reached asyncFlag value is: false

14:40:32.488 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:32.496 D onClientConnectionState() - status=0 clientIf=8 device=C8:F0:9E:52:75:XX

14:40:32.498 I Connected to GATT server.

14:40:32.499 D discoverServices() - device: C8:F0:9E:52:75:XX

14:40:32.500 I Attempting to start service discovery:true

14:40:32.505 D onSearchComplete() = Device=C8:F0:9E:52:75:XX Status=0

14:40:32.506 W STAGE\_1:onServicesDiscovered received: Services has been discovered!

14:40:32.520 I isAdmin

14:40:32.520 I getUserPrivilegeLevel

14:40:32.520 I getSingleton

14:40:32.520 V start: is admin

14:40:32.520 V startAutomaticCalibration

14:40:32.525 D setTypeface with style : 0

14:40:32.684 E (1) no such column: INTEGER

14:40:32.731 E (1) no such column: INTEGER

14:40:32.776 E (1) no such column: INTEGER

14:40:32.822 E (1) no such column: INTEGER

14:40:32.866 E (1) no such column: INTEGER

14:40:32.912 E (1) no such column: INTEGER

14:40:32.957 E (1) no such column: INTEGER

14:40:32.987 W STAGE\_2:wait for target value...!

14:40:32.988 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:33.006 E (1) no such column: INTEGER

14:40:33.058 E (1) no such column: INTEGER

14:40:33.160 E (1) no such column: INTEGER

14:40:33.204 E (1) no such column: INTEGER

14:40:33.249 E (1) no such column: INTEGER

14:40:33.293 E (1) no such column: INTEGER

14:40:33.338 E (1) no such column: INTEGER

14:40:33.371 W Points are too far apart 4.000229

14:40:33.371 W Points are too far apart 4.000229

14:40:33.396 W Points are too far apart 4.000229

14:40:33.396 W Points are too far apart 4.000229

14:40:33.419 W Points are too far apart 4.000229

14:40:33.419 W Points are too far apart 4.000229

14:40:33.442 W Points are too far apart 4.000229

14:40:33.442 W Points are too far apart 4.000229

14:40:33.464 W Points are too far apart 4.000229

14:40:33.464 W Points are too far apart 4.000229

14:40:33.486 W Points are too far apart 4.000229

14:40:33.486 W Points are too far apart 4.000229

14:40:33.488 W STAGE\_2:wait for target value...!

14:40:33.488 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:33.534 W Points are too far apart 4.000225

14:40:33.534 W Points are too far apart 4.000225

14:40:33.556 W Points are too far apart 4.000220

14:40:33.557 W Points are too far apart 4.000220

14:40:33.578 W Points are too far apart 4.000220

14:40:33.579 W Points are too far apart 4.000220

14:40:33.601 W Points are too far apart 4.000220

14:40:33.601 W Points are too far apart 4.000220

14:40:33.623 W Points are too far apart 4.000220

14:40:33.623 W Points are too far apart 4.000220

14:40:33.646 W Points are too far apart 4.000220

14:40:33.646 W Points are too far apart 4.000220

14:40:33.734 W Points are too far apart 4.000207

14:40:33.734 W Points are too far apart 4.000207

14:40:33.756 W Points are too far apart 4.000207

14:40:33.756 W Points are too far apart 4.000207

14:40:33.908 D ---- fAsset->read(8192) returned 0

14:40:33.908 D --- SkAndroidCodec::NewFromStream returned null

14:40:33.909 D ---- fAsset->read(8192) returned 0

14:40:33.909 D --- SkAndroidCodec::NewFromStream returned null

14:40:33.963 E (1) no such column: INTEGER

14:40:33.988 W STAGE\_2:wait for target value...!

14:40:33.988 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:34.007 E (1) no such column: INTEGER

14:40:34.106 E (1) no such column: INTEGER

14:40:34.150 E (1) no such column: INTEGER

14:40:34.194 E (1) no such column: INTEGER

14:40:34.226 W Points are too far apart 4.000229

14:40:34.226 W Points are too far apart 4.000229

14:40:34.247 W Points are too far apart 4.000229

14:40:34.247 W Points are too far apart 4.000229

14:40:34.269 W Points are too far apart 4.000229

14:40:34.269 W Points are too far apart 4.000229

14:40:34.291 W Points are too far apart 4.000229

14:40:34.291 W Points are too far apart 4.000229

14:40:34.313 W Points are too far apart 4.000229

14:40:34.313 W Points are too far apart 4.000229

14:40:34.337 W Points are too far apart 4.000229

14:40:34.337 W Points are too far apart 4.000229

14:40:34.382 W Points are too far apart 4.000225

14:40:34.382 W Points are too far apart 4.000225

14:40:34.404 W Points are too far apart 4.000220

14:40:34.404 W Points are too far apart 4.000220

14:40:34.426 W Points are too far apart 4.000220

14:40:34.426 W Points are too far apart 4.000220

14:40:34.448 W Points are too far apart 4.000220

14:40:34.448 W Points are too far apart 4.000220

14:40:34.470 W Points are too far apart 4.000220

14:40:34.470 W Points are too far apart 4.000220

14:40:34.488 W STAGE\_2:wait for target value...!

14:40:34.488 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:34.492 W Points are too far apart 4.000220

14:40:34.492 W Points are too far apart 4.000220

14:40:34.580 W Points are too far apart 4.000207

14:40:34.580 W Points are too far apart 4.000207

14:40:34.602 W Points are too far apart 4.000207

14:40:34.602 W Points are too far apart 4.000207

14:40:34.716 D ---- fAsset->read(8192) returned 0

14:40:34.716 D --- SkAndroidCodec::NewFromStream returned null

14:40:34.717 D ---- fAsset->read(8192) returned 0

14:40:34.717 D --- SkAndroidCodec::NewFromStream returned null

14:40:34.772 E (1) no such column: INTEGER

14:40:34.816 E (1) no such column: INTEGER

14:40:34.861 E (1) no such column: INTEGER

14:40:34.904 E (1) no such column: INTEGER

14:40:34.934 I Do partial code cache collection, code=45KB, data=62KB

14:40:34.934 I After code cache collection, code=43KB, data=61KB

14:40:34.934 I Increasing code cache capacity to 256KB

14:40:34.950 E (1) no such column: INTEGER

14:40:34.989 W STAGE\_2:wait for target value...!

14:40:34.989 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:35.055 E (1) no such column: INTEGER

14:40:35.100 E (1) no such column: INTEGER

14:40:35.144 E (1) no such column: INTEGER

14:40:35.188 E (1) no such column: INTEGER

14:40:35.220 W Points are too far apart 4.000229

14:40:35.220 W Points are too far apart 4.000229

14:40:35.241 W Points are too far apart 4.000229

14:40:35.241 W Points are too far apart 4.000229

14:40:35.264 W Points are too far apart 4.000229

14:40:35.264 W Points are too far apart 4.000229

14:40:35.285 W Points are too far apart 4.000229

14:40:35.285 W Points are too far apart 4.000229

14:40:35.307 W Points are too far apart 4.000229

14:40:35.307 W Points are too far apart 4.000229

14:40:35.330 W Points are too far apart 4.000229

14:40:35.330 W Points are too far apart 4.000229

14:40:35.375 W Points are too far apart 4.000225

14:40:35.376 W Points are too far apart 4.000225

14:40:35.398 W Points are too far apart 4.000220

14:40:35.398 W Points are too far apart 4.000220

14:40:35.420 W Points are too far apart 4.000220

14:40:35.420 W Points are too far apart 4.000220

14:40:35.442 W Points are too far apart 4.000220

14:40:35.442 W Points are too far apart 4.000220

14:40:35.464 W Points are too far apart 4.000220

14:40:35.464 W Points are too far apart 4.000220

14:40:35.486 W Points are too far apart 4.000220

14:40:35.486 W Points are too far apart 4.000220

14:40:35.489 W STAGE\_2:wait for target value...!

14:40:35.489 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:35.574 W Points are too far apart 4.000207

14:40:35.574 W Points are too far apart 4.000207

14:40:35.597 W Points are too far apart 4.000207

14:40:35.597 W Points are too far apart 4.000207

14:40:35.712 D ---- fAsset->read(8192) returned 0

14:40:35.713 D --- SkAndroidCodec::NewFromStream returned null

14:40:35.713 D ---- fAsset->read(8192) returned 0

14:40:35.713 D --- SkAndroidCodec::NewFromStream returned null

14:40:35.715 V enterNumberOfPumps

14:40:35.720 D setTypeface with style : 0

14:40:35.727 D setTypeface with style : 0

14:40:35.755 D setTypeface with style : 0

14:40:35.769 D setTypeface with style : 0

14:40:35.780 D setTypeface with style : 0

14:40:35.790 D setTypeface with style : 0

14:40:35.803 D ThreadedRenderer.create() translucent=true

14:40:35.809 D Input channel constructed: fd=58

14:40:35.809 D setView = DecorView@dea262a[Menue] touchMode=true

14:40:35.809 D MSG\_WINDOW\_FOCUS\_CHANGED 0

14:40:35.812 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:40:35.813 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -795609088}

14:40:35.818 W STAGE\_3:try to read Response Value from specific Characteristic!

14:40:35.818 W send readCharacteristicValue Command..!

14:40:35.823 D dispatchAttachedToWindow

14:40:35.843 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[27,708][1053,1283] result=0x27 surface={isValid=true -752893952} surfaceGenerationChanged=true

14:40:35.843 D mHardwareRenderer.initialize() mSurface={isValid=true -752893952} hwInitialized=true

14:40:35.844 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [1218x767]-format:1

14:40:35.850 D onsize change changed

14:40:35.858 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x1 surface={isValid=true -795609088} surfaceGenerationChanged=false

14:40:35.859 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:40:35.859 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -752893952}

14:40:35.867 V Starting input: tba=android.view.inputmethod.EditorInfo@f78da6 nm : com.example.cocktailmachine ic=androidx.emoji2.viewsintegration.EmojiInputConnection@af413e7

14:40:35.867 I [IMM] startInputInner - mService.startInputOrWindowGainedFocus

14:40:35.870 D Input channel constructed: fd=69

14:40:35.870 D Input channel destroyed: fd=67

14:40:35.870 W STAGE\_3:STATUS-READING...!

14:40:35.900 D MSG\_RESIZED\_REPORT: frame=Rect(27, 708 - 1053, 1283) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:40:35.915 D MSG\_WINDOW\_FOCUS\_CHANGED 0

14:40:35.989 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:35.989 W STAGE\_2:wait for target value...!

14:40:36.489 W STAGE\_2:wait for target value...!

14:40:36.490 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:36.495 W onCharacteristicRead() - Device=C8:F0:9E:52:75:XX handle=52 Status=0

14:40:36.495 W Read Notification Value:{"1":{"liquid":"Wasser","volume":100.0,"cal":[]},"2":{"liquid":"Wasser","volume":100.0,"cal":[]},"3":{"liquid":"Wasser","volume":100.0,"cal":[]}}

14:40:36.495 W STAGE\_3:onCharacteristicRead: Alert Notification is-> {"1":{"liquid":"Wasser","volume":100.0,"cal":[]},"2":{"liquid":"Wasser","volume":100.0,"cal":[]},"3":{"liquid":"Wasser","volume":100.0,"cal":[]}}

14:40:36.990 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:36.990 W STAGE\_2:receive Notification-> {"1":{"liquid":"Wasser","volume":100.0,"cal":[]},"2":{"liquid":"Wasser","volume":100.0,"cal":[]},"3":{"liquid":"Wasser","volume":100.0,"cal":[]}}

14:40:37.491 W ASYNC-TASK-doInBackground: timeout...

14:40:37.491 W ASYNC-TASK-doInBackground: Check Value-> {"1":{"liquid":"Wasser","volume":100.0,"cal":[]},"2":{"liquid":"Wasser","volume":100.0,"cal":[]},"3":{"liquid":"Wasser","volume":100.0,"cal":[]}}

14:40:37.504 W ASYNC-TASK-onPostExecute has been reached!

14:40:37.504 D cancelOpen() - device: C8:F0:9E:52:75:XX

14:40:37.517 W ASYNC-TASK-onPostExecute:BluetoothGATT is Disconnected!

14:40:37.517 I ASYNC-TASK-onPostExecute: start toSave

14:40:37.518 D onClientConnectionState() - status=0 clientIf=8 device=C8:F0:9E:52:75:XX

14:40:37.519 W ASYNC-TASK-onPostExecute-getJsonResult->{"1":{"liquid":"Wasser","volume":100,"cal":[]},"2":{"liquid":"Wasser","volume":100,"cal":[]},"3":{"liquid":"Wasser","volume":100,"cal":[]}}

14:40:37.519 I updatePumpStatus

14:40:37.520 I updatePumpStatus: {"1":{"liquid":"Wasser","volume":100,"cal":[]},"2":{"liquid":"Wasser","volume":100,"cal":[]},"3":{"liquid":"Wasser","volume":100,"cal":[]}}

14:40:37.521 I getIngredient Wasser

14:40:37.524 I Disconnected from GATT server.

14:40:37.819 I getIngredient Wasser

14:40:38.091 I getIngredient Wasser

14:40:39.163 W ASYNC-TASK-onPostExecute-getJsonResult->{"1":{"liquid":"Wasser","volume":100,"cal":[]},"2":{"liquid":"Wasser","volume":100,"cal":[]},"3":{"liquid":"Wasser","volume":100,"cal":[]}}

14:40:39.163 W To Save: {"1":{"liquid":"Wasser","volume":100,"cal":[]},"2":{"liquid":"Wasser","volume":100,"cal":[]},"3":{"liquid":"Wasser","volume":100,"cal":[]}}

14:40:39.163 I ASYNC-TASK-onPostExecute: start post

14:40:39.164 D ViewPostImeInputStage processPointer 0

14:40:39.165 D ViewPostImeInputStage processPointer 1

14:40:39.167 D ISS - flag : 0Pid : 28484 view : com.example.cocktailmachine

14:40:39.172 I Skipped 97 frames! The application may be doing too much work on its main thread.

14:40:39.526 D MSG\_RESIZED: frame=Rect(0, 0 - 1080, 1920) ci=Rect(0, 72 - 0, 750) vi=Rect(0, 72 - 0, 750) or=1

14:40:39.541 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x1 surface={isValid=true -795609088} surfaceGenerationChanged=false

14:40:39.544 D onsize change changed

14:40:40.855 D ViewPostImeInputStage processPointer 0

14:40:40.911 D ViewPostImeInputStage processPointer 1

14:40:40.954 D setTypeface with style : 0

14:40:40.962 D setTypeface with style : 0

14:40:40.972 D setTypeface with style : 0

14:40:40.982 D setTypeface with style : 0

14:40:40.993 D ThreadedRenderer.create() translucent=true

14:40:40.998 D Input channel constructed: fd=70

14:40:40.999 D setView = DecorView@d49f33c[Menue] touchMode=true

14:40:40.999 V PumpNumberChangeView: save

14:40:40.999 E PumpNumberChangeView: save setOverrideEmptyPumps

14:40:40.999 I setOverrideEmptyPumps

14:40:41.099 I setOverrideEmptyPumps 2

14:40:41.099 I makeNew

14:40:41.099 I getIngredient Wasser

14:40:41.512 I setOverrideEmptyPumps: made Pump 1

14:40:41.513 I setOverrideEmptyPumps: made Pump SQLPump{ID=1, slot=1, ingredientPump=SQLIngredientPump{ID=1, volume=100, pump=1, ingredient=977}}

14:40:41.540 I setOverrideEmptyPumps: control list len 1

14:40:41.540 I makeNew

14:40:41.540 I getIngredient Wasser

14:40:41.907 I setOverrideEmptyPumps: made Pump 2

14:40:41.908 I setOverrideEmptyPumps: made Pump SQLPump{ID=2, slot=2, ingredientPump=SQLIngredientPump{ID=2, volume=100, pump=2, ingredient=977}}

14:40:41.935 I setOverrideEmptyPumps: control list len 2

14:40:41.936 W STAGE\_0:Bluetooth Adapter has been specified!

14:40:41.974 W STAGE\_0:Bluetooth Adapter is initialized! Address is specified!

14:40:41.974 W STAGE\_1:Trying to use an existing BluetoothGatt connection.

14:40:41.975 D isSecureModeEnabled

14:40:41.975 W STAGE\_1:Connection: connecting to existing ESP GATT Server Failed! try again after ...1500ms

14:40:41.975 D isSecureModeEnabled

14:40:42.029 W STAGE\_2:wait for target value...!

14:40:42.030 I setOverrideEmptyPumps: control given len 2

14:40:42.030 W ASYNC-TASK-doInBackground: doInBackground has been reached asyncFlag value is: false

14:40:42.030 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:42.040 D onClientConnectionState() - status=0 clientIf=8 device=C8:F0:9E:52:75:XX

14:40:42.042 I Connected to GATT server.

14:40:42.042 D discoverServices() - device: C8:F0:9E:52:75:XX

14:40:42.043 I Attempting to start service discovery:true

14:40:42.048 I setOverrideEmptyPumps: control list len 2

14:40:42.049 D onSearchComplete() = Device=C8:F0:9E:52:75:XX Status=0

14:40:42.049 W STAGE\_1:onServicesDiscovered received: Services has been discovered!

14:40:42.052 D setTypeface with style : 0

14:40:42.063 D SYANI: Clipboard API is calling: clearFilter()

14:40:42.063 D SYANI: Clipboard API is calling: unregisterClipboardEventListener()

14:40:42.074 D mHardwareRenderer.destroy()#4

14:40:42.074 D dispatchDetachedFromWindow

14:40:42.086 D Input channel destroyed: fd=58

14:40:42.086 I Skipped 67 frames! The application may be doing too much work on its main thread.

14:40:42.089 D dispatchAttachedToWindow

14:40:42.142 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[27,396][1053,1596] result=0x27 surface={isValid=true -752893952} surfaceGenerationChanged=true

14:40:42.142 D mHardwareRenderer.initialize() mSurface={isValid=true -752893952} hwInitialized=true

14:40:42.143 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [1218x1392]-format:1

14:40:42.162 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:40:42.162 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -752893952}

14:40:42.164 D MSG\_WINDOW\_FOCUS\_CHANGED 0

14:40:42.194 D ThreadedRenderer.create() translucent=true

14:40:42.200 D Input channel constructed: fd=64

14:40:42.200 D setView = android.widget.LinearLayout{104a089 V.E...... ......I. 0,0-0,0} touchMode=true

14:40:42.269 D dispatchAttachedToWindow

14:40:42.295 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[390,1596][689,1728] result=0x27 surface={isValid=true -863922176} surfaceGenerationChanged=true

14:40:42.295 D mHardwareRenderer.initialize() mSurface={isValid=true -863922176} hwInitialized=true

14:40:42.297 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [299x132]-format:1

14:40:42.298 D MSG\_RESIZED\_REPORT: frame=Rect(27, 396 - 1053, 1596) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:40:42.357 D MSG\_RESIZED\_REPORT: frame=Rect(390, 1596 - 689, 1728) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:40:42.372 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:40:42.373 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -752893952}

14:40:42.376 E sendUserActionEvent() returned.

14:40:42.530 W STAGE\_2:wait for target value...!

14:40:42.530 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:42.726 I Do full code cache collection, code=95KB, data=123KB

14:40:42.726 I After code cache collection, code=69KB, data=74KB

14:40:42.961 I Debugger is no longer active

14:40:42.961 I Starting a blocking GC Instrumentation

14:40:43.030 W STAGE\_2:wait for target value...!

14:40:43.031 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:43.530 W STAGE\_2:wait for target value...!

14:40:43.531 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:44.031 W STAGE\_2:wait for target value...!

14:40:44.031 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:44.036 W STAGE\_3:try to read Response Value from specific Characteristic!

14:40:44.036 W send readCharacteristicValue Command..!

14:40:44.051 W STAGE\_3:STATUS-READING...!

14:40:44.079 D mHardwareRenderer.destroy()#4

14:40:44.085 D dispatchDetachedFromWindow

14:40:44.092 D Input channel destroyed: fd=64

14:40:44.100 W onCharacteristicRead() - Device=C8:F0:9E:52:75:XX handle=46 Status=0

14:40:44.100 W Read Notification Value:"ready"

14:40:44.100 W STAGE\_3:onCharacteristicRead: Alert Notification is-> "ready"

14:40:44.159 I Do partial code cache collection, code=98KB, data=112KB

14:40:44.159 I After code cache collection, code=98KB, data=112KB

14:40:44.160 I Increasing code cache capacity to 512KB

14:40:44.531 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:44.531 W STAGE\_2:receive Notification-> "ready"

14:40:45.032 W ASYNC-TASK-doInBackground: Check Value-> "ready"

14:40:45.032 W ASYNC-TASK-doInBackground: the response Value is no JSON Format..!

14:40:45.041 W ASYNC-TASK-onPostExecute has been reached!

14:40:45.041 D cancelOpen() - device: C8:F0:9E:52:75:XX

14:40:45.046 W ASYNC-TASK-onPostExecute:BluetoothGATT is Disconnected!

14:40:45.046 I ASYNC-TASK-onPostExecute: start toSave

14:40:45.046 D onClientConnectionState() - status=0 clientIf=8 device=C8:F0:9E:52:75:XX

14:40:45.046 W returned result:ready

14:40:45.046 W returned result: start saving

14:40:45.047 I valueStringOf

14:40:45.048 W returned result finished

14:40:45.048 I ASYNC-TASK-onPostExecute: start post

14:40:45.048 W STAGE\_0:Bluetooth Adapter has been specified!

14:40:45.048 I Disconnected from GATT server.

14:40:45.075 W STAGE\_0:Bluetooth Adapter is initialized! Address is specified!

14:40:45.075 W STAGE\_1:Trying to use an existing BluetoothGatt connection.

14:40:45.076 D isSecureModeEnabled

14:40:45.076 W STAGE\_1:Connection: connecting to existing ESP GATT Server Failed! try again after ...1500ms

14:40:45.077 D isSecureModeEnabled

14:40:45.090 D onClientConnectionState() - status=0 clientIf=8 device=C8:F0:9E:52:75:XX

14:40:45.092 I Connected to GATT server.

14:40:45.092 D discoverServices() - device: C8:F0:9E:52:75:XX

14:40:45.093 I Attempting to start service discovery:true

14:40:45.099 D onSearchComplete() = Device=C8:F0:9E:52:75:XX Status=0

14:40:45.099 W STAGE\_1:onServicesDiscovered received: Services has been discovered!

14:40:46.581 W STAGE\_2: wait for writing characteristic..!

14:40:46.581 W STAGE\_2:Characteristic has been written. The value is now: {"cmd":"define\_pumps","user":0,"liquid":"Wasser","volume":100,"quantity":2}

14:40:46.582 I Skipped 90 frames! The application may be doing too much work on its main thread.

14:40:46.582 W ASYNC-TASK-doInBackground: doInBackground has been reached asyncFlag value is: false

14:40:46.582 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:46.583 D MSG\_WINDOW\_FOCUS\_CHANGED 0

14:40:46.587 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:40:46.587 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -752893952}

14:40:47.082 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:47.582 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:48.083 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:48.583 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:48.586 W STAGE\_3:try to read Response Value from specific Characteristic!

14:40:48.586 W send readCharacteristicValue Command..!

14:40:48.601 W STAGE\_3:STATUS-READING...!

14:40:48.682 W onCharacteristicRead() - Device=C8:F0:9E:52:75:XX handle=77 Status=0

14:40:48.682 W Read Notification Value:"ok"

14:40:48.682 W STAGE\_3:onCharacteristicRead: Alert Notification is-> "ok"

14:40:49.083 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:49.584 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:50.084 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:50.585 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:51.086 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:40:51.586 W ASYNC-TASK-doInBackground: timeout...

14:40:51.587 W ASYNC-TASK-doInBackground: Check Value-> "ok"

14:40:51.587 W ASYNC-TASK-doInBackground: the response Value is no JSON Format..!

14:40:51.607 W ASYNC-TASK-onPostExecute has been reached!

14:40:51.607 D cancelOpen() - device: C8:F0:9E:52:75:XX

14:40:51.618 W ASYNC-TASK-onPostExecute:BluetoothGATT is Disconnected!

14:40:51.618 I ASYNC-TASK-onPostExecute: start toSave

14:40:51.619 W To Save: ok

14:40:51.619 I ASYNC-TASK-onPostExecute: start post

14:40:51.620 D onClientConnectionState() - status=0 clientIf=8 device=C8:F0:9E:52:75:XX

14:40:51.626 I Disconnected from GATT server.

14:40:51.668 D mHardwareRenderer.destroy()#4

14:40:51.668 D dispatchDetachedFromWindow

14:40:51.691 D Input channel destroyed: fd=70

14:40:51.723 D setTypeface with style : 0

14:40:51.734 D setTypeface with style : 0

14:40:51.747 D setTypeface with style : 0

14:40:51.758 D setTypeface with style : 0

14:40:51.774 D ThreadedRenderer.create() translucent=true

14:40:51.780 D Input channel constructed: fd=58

14:40:51.781 D setView = DecorView@9b4ea16[Menue] touchMode=true

14:40:51.784 D dispatchAttachedToWindow

14:40:51.833 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[27,609][1053,1382] result=0x27 surface={isValid=true -863961088} surfaceGenerationChanged=true

14:40:51.834 D mHardwareRenderer.initialize() mSurface={isValid=true -863961088} hwInitialized=true

14:40:51.840 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [1218x965]-format:1

14:40:51.842 D onsize change changed

14:40:51.843 D onsize change changed

14:40:51.844 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:40:51.844 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -795609088}

14:40:51.846 V Starting input: tba=android.view.inputmethod.EditorInfo@45e8f97 nm : com.example.cocktailmachine ic=null

14:40:51.846 I [IMM] startInputInner - mService.startInputOrWindowGainedFocus

14:40:51.852 D Input channel constructed: fd=67

14:40:51.852 D Input channel destroyed: fd=69

14:40:51.853 E sendUserActionEvent() returned.

14:40:51.854 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:40:51.855 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -863961088}

14:40:51.918 D MSG\_RESIZED\_REPORT: frame=Rect(27, 609 - 1053, 1382) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:40:51.918 W finishComposingText on inactive InputConnection

14:40:51.918 W performPrivateCommand on inactive InputConnection

14:40:51.935 W finishComposingText on inactive InputConnection

14:40:51.935 D MSG\_RESIZED: frame=Rect(0, 0 - 1080, 1920) ci=Rect(0, 72 - 0, 0) vi=Rect(0, 72 - 0, 0) or=1

14:40:51.936 D MSG\_WINDOW\_FOCUS\_CHANGED 0

14:40:51.961 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x1 surface={isValid=true -795609088} surfaceGenerationChanged=false

14:40:51.963 D onsize change changed

14:40:52.461 D Time to obtain view hierarchy (ms): 9488

14:40:52.500 I Debugger is no longer active

14:40:52.500 I Starting a blocking GC Instrumentation

14:40:56.983 D ViewPostImeInputStage processPointer 0

14:40:57.050 D ViewPostImeInputStage processPointer 1

14:40:57.071 I handleAutomaticCalibrationNotReady

14:40:57.071 I handleSpecificErrorRepeat

14:40:57.071 I handleSpecificErrorMethod

14:40:57.071 I handleSpecificErrorMethod: no dummy

14:40:57.071 V firstAutomaticDialog: automaticCalibration

14:40:57.071 I automaticCalibration

14:40:57.071 W STAGE\_0:Bluetooth Adapter has been specified!

14:40:57.093 W STAGE\_0:Bluetooth Adapter is initialized! Address is specified!

14:40:57.093 W STAGE\_1:Trying to use an existing BluetoothGatt connection.

14:40:57.093 D isSecureModeEnabled

14:40:57.094 W STAGE\_1:Connection: connecting to existing ESP GATT Server Failed! try again after ...1500ms

14:40:57.094 D isSecureModeEnabled

14:40:57.108 D onClientConnectionState() - status=0 clientIf=8 device=C8:F0:9E:52:75:XX

14:40:57.110 I Connected to GATT server.

14:40:57.110 D discoverServices() - device: C8:F0:9E:52:75:XX

14:40:57.111 I Attempting to start service discovery:true

14:40:57.116 D onSearchComplete() = Device=C8:F0:9E:52:75:XX Status=0

14:40:57.116 W STAGE\_1:onServicesDiscovered received: Services has been discovered!

14:40:58.599 W STAGE\_2: wait for writing characteristic..!

14:40:58.599 W STAGE\_2:Characteristic has been written. The value is now: {"cmd":"calibration\_start","user":0}

14:40:58.601 W STAGE\_3:receive Notification-> null

14:40:58.601 I automaticCalibration: done

14:40:58.601 I handleSpecificErrorMethod: start called

14:40:58.601 W ASYNC-TASK-doInBackground: doInBackground has been reached asyncFlag value is: true

14:40:58.601 W ASYNC-TASK-doInBackground: Check Value-> null

14:40:58.601 W STAGE\_0:Bluetooth Adapter has been specified!

14:40:58.602 W Can reqeust only one set of permissions at a time

14:40:58.602 W STAGE\_0:Bluetooth Adapter is initialized! Address is specified!

14:40:58.602 W STAGE\_1:Trying to use an existing BluetoothGatt connection.

14:40:58.602 D isSecureModeEnabled

14:40:58.604 W ASYNC-TASK-doInBackground: Value is Null

14:40:58.660 W STAGE\_2:wait for target value...!

14:40:58.661 W ASYNC-TASK-doInBackground: doInBackground has been reached asyncFlag value is: true

14:40:58.661 W ASYNC-TASK-doInBackground: Check Value-> null

14:40:58.661 W ASYNC-TASK-doInBackground: Value is Null

14:40:58.672 D mHardwareRenderer.destroy()#4

14:40:58.672 D dispatchDetachedFromWindow

14:40:58.683 D Input channel destroyed: fd=58

14:40:58.684 I Skipped 94 frames! The application may be doing too much work on its main thread.

14:40:58.684 E sendUserActionEvent() returned.

14:40:58.686 E sendUserActionEvent() returned.

14:40:58.689 W ASYNC-TASK-onPostExecute has been reached!

14:40:58.689 D cancelOpen() - device: C8:F0:9E:52:75:XX

14:40:58.694 W ASYNC-TASK-onPostExecute:BluetoothGATT is Disconnected!

14:40:58.694 I ASYNC-TASK-onPostExecute: start toSave

14:40:58.694 W returned <String> result is now:null

14:40:58.694 I ASYNC-TASK-onPostExecute: start post

14:40:58.694 D onClientConnectionState() - status=0 clientIf=8 device=C8:F0:9E:52:75:XX

14:40:58.694 W ASYNC-TASK-onPostExecute has been reached!

14:40:58.694 D cancelOpen() - device: C8:F0:9E:52:75:XX

14:40:58.696 I Disconnected from GATT server.

14:40:58.699 W ASYNC-TASK-onPostExecute:BluetoothGATT is Disconnected!

14:40:58.699 I ASYNC-TASK-onPostExecute: start toSave

14:40:58.699 W To Save: null

14:40:58.699 I ASYNC-TASK-onPostExecute: start post

14:40:58.699 I handleSpecificErrorMethod: post called

14:40:58.699 I handleSpecificError: different error

14:40:58.704 D setTypeface with style : 0

14:40:58.712 W STAGE\_0:Bluetooth Adapter has been specified!

14:40:58.739 W STAGE\_0:Bluetooth Adapter is initialized! Address is specified!

14:40:58.739 W STAGE\_1:Trying to use an existing BluetoothGatt connection.

14:40:58.740 D isSecureModeEnabled

14:40:58.740 W STAGE\_1:Connection: connecting to existing ESP GATT Server Failed! try again after ...1500ms

14:40:58.740 D isSecureModeEnabled

14:40:58.758 D onClientConnectionState() - status=0 clientIf=8 device=C8:F0:9E:52:75:XX

14:40:58.760 I Connected to GATT server.

14:40:58.760 D discoverServices() - device: C8:F0:9E:52:75:XX

14:40:58.761 I Attempting to start service discovery:true

14:40:58.767 D onSearchComplete() = Device=C8:F0:9E:52:75:XX Status=0

14:40:58.767 W STAGE\_1:onServicesDiscovered received: Services has been discovered!

14:40:59.160 W STAGE\_2:wait for target value...!

14:40:59.661 W STAGE\_2:wait for target value...!

14:41:00.161 W STAGE\_2:wait for target value...!

14:41:00.246 W STAGE\_2: wait for writing characteristic..!

14:41:00.247 W STAGE\_2:Characteristic has been written. The value is now: {"cmd":"reset\_error","user":0}

14:41:00.249 W STAGE\_3:waitForWriteNotification wait for target value...!

14:41:00.249 I resetted

14:41:00.249 W ASYNC-TASK-doInBackground: doInBackground has been reached asyncFlag value is: false

14:41:00.249 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:41:00.265 D setTypeface with style : 0

14:41:00.273 D setTypeface with style : 0

14:41:00.282 D setTypeface with style : 0

14:41:00.290 D setTypeface with style : 0

14:41:00.301 D ThreadedRenderer.create() translucent=true

14:41:00.305 D Input channel constructed: fd=58

14:41:00.306 D setView = DecorView@52ba577[Menue] touchMode=true

14:41:00.306 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:41:00.306 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -795609088}

14:41:00.307 E sendUserActionEvent() returned.

14:41:00.309 I Skipped 95 frames! The application may be doing too much work on its main thread.

14:41:00.317 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x1 surface={isValid=true -795609088} surfaceGenerationChanged=false

14:41:00.325 D dispatchAttachedToWindow

14:41:00.360 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[27,716][1053,1275] result=0x27 surface={isValid=true -862466048} surfaceGenerationChanged=true

14:41:00.360 D mHardwareRenderer.initialize() mSurface={isValid=true -862466048} hwInitialized=true

14:41:00.361 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [1218x751]-format:1

14:41:00.366 D onsize change changed

14:41:00.366 D onsize change changed

14:41:00.370 D ThreadedRenderer.create() translucent=true

14:41:00.375 D Input channel constructed: fd=69

14:41:00.376 D setView = android.widget.LinearLayout{79a8a4d V.E...... ......I. 0,0-0,0} touchMode=true

14:41:00.376 D MSG\_WINDOW\_FOCUS\_CHANGED 0

14:41:00.411 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:41:00.412 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -795609088}

14:41:00.416 D MSG\_WINDOW\_FOCUS\_CHANGED 1

14:41:00.416 D mHardwareRenderer.initializeIfNeeded()#2 mSurface={isValid=true -862466048}

14:41:00.450 D dispatchAttachedToWindow

14:41:00.478 D Relayout returned: oldFrame=[0,0][0,0] newFrame=[246,1596][833,1728] result=0x27 surface={isValid=true -862464000} surfaceGenerationChanged=true

14:41:00.478 D mHardwareRenderer.initialize() mSurface={isValid=true -862464000} hwInitialized=true

14:41:00.479 D EGLint new\_window\_surface(egl\_winsys\_display\*, void\*, EGLSurface, EGLConfig, egl\_winsys\_surface\*\*, egl\_color\_buffer\_format\*, EGLBoolean) returns 0x3000, [587x132]-format:1

14:41:00.486 D Relayout returned: oldFrame=[0,0][1080,1920] newFrame=[0,0][1080,1920] result=0x1 surface={isValid=true -795609088} surfaceGenerationChanged=false

14:41:00.487 D MSG\_RESIZED\_REPORT: frame=Rect(27, 716 - 1053, 1275) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:41:00.513 D MSG\_RESIZED\_REPORT: frame=Rect(246, 1596 - 833, 1728) ci=Rect(0, 0 - 0, 0) vi=Rect(0, 0 - 0, 0) or=1

14:41:00.513 D MSG\_WINDOW\_FOCUS\_CHANGED 0

14:41:00.600 W STAGE\_3:try to read Response Value from specific Characteristic!

14:41:00.600 W send readCharacteristicValue Command..!

14:41:00.601 W STAGE\_3:STATUS-READING...!

14:41:00.661 W STAGE\_3:try to read Response Value from specific Characteristic!

14:41:00.661 W send readCharacteristicValue Command..!

14:41:00.661 W STAGE\_3:Reading Characteristic in Process!

14:41:00.661 W STAGE\_2:wait for target value...!

14:41:00.674 W onCharacteristicRead() - Device=C8:F0:9E:52:75:XX handle=77 Status=0

14:41:00.675 W Read Notification Value:"ok"

14:41:00.675 W STAGE\_3:onCharacteristicRead: Alert Notification is-> "ok"

14:41:00.718 D mHardwareRenderer.destroy()#4

14:41:00.719 D dispatchDetachedFromWindow

14:41:00.725 D Input channel destroyed: fd=69

14:41:00.749 W STAGE\_3:receive Notification-> "ok"

14:41:00.749 W ASYNC-TASK-doInBackground: syncFlag is True - Waiting for target value..

14:41:01.162 W STAGE\_2:wait for target value...!

14:41:01.162 W STAGE\_3:STATUS-READING...!

14:41:01.249 W ASYNC-TASK-doInBackground: Check Value-> "ok"

14:41:01.250 W ASYNC-TASK-doInBackground: the response Value is no JSON Format..!

14:41:01.250 W ASYNC-TASK-onPostExecute has been reached!

14:41:01.250 D cancelOpen() - device: C8:F0:9E:52:75:XX

14:41:01.254 W ASYNC-TASK-onPostExecute:BluetoothGATT is Disconnected!

14:41:01.254 I ASYNC-TASK-onPostExecute: start toSave

14:41:01.255 D onClientConnectionState() - status=0 clientIf=8 device=C8:F0:9E:52:75:XX

14:41:01.255 W returned result is now:ok

14:41:01.255 I ASYNC-TASK-onPostExecute: start post

14:41:01.257 I Disconnected from GATT server.

14:41:01.662 W STAGE\_2:wait for target value...!

14:41:02.162 W STAGE\_2:wait for target value...!

14:41:02.247 W STAGE\_3:try to read Response Value from specific Characteristic!

14:41:02.247 W send readCharacteristicValue Command..!

14:41:02.248 W STAGE\_3:STATUS-READING...!

14:41:02.662 W STAGE\_2:wait for target value...!

14:41:03.163 W STAGE\_2:wait for target value...!

14:41:03.663 W STAGE\_2:wait for target value...!

14:41:04.164 W STAGE\_2:wait for target value...!

14:41:04.664 W STAGE\_2:wait for target value...!

14:41:05.164 W STAGE\_2:wait for target value...!

14:41:05.665 W STAGE\_2:waitForBroadcastReceiver: timeout...

14:41:05.665 W STAGE\_2:not receive Notification

14:41:07.512 I Debugger is no longer active

14:41:07.512 I Starting a blocking GC Instrumentation